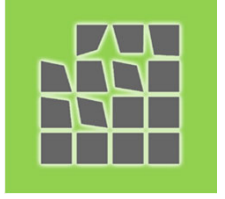


# Image Segmentation in the Era of Deep Learning

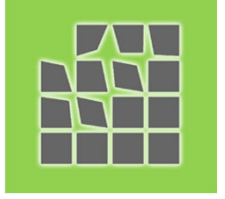


Institute of Information Theory  
and Automation of the AS CR

# Outline



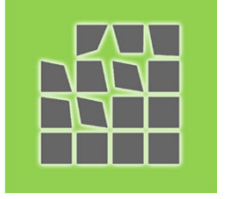
- .Segmentation tasks
- .Supervised training – datasets, loss
- .Architectures
- .Evaluations metrics



# Segmentation Tasks

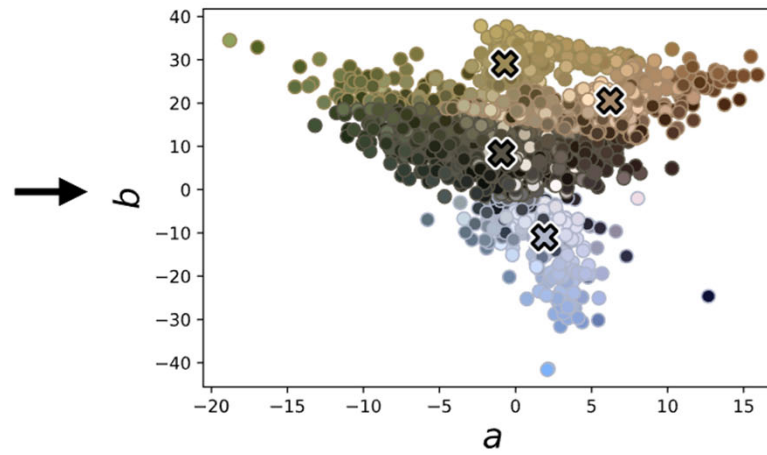
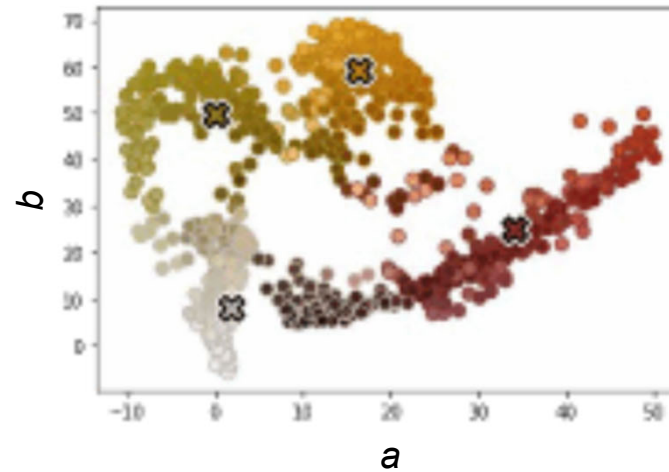
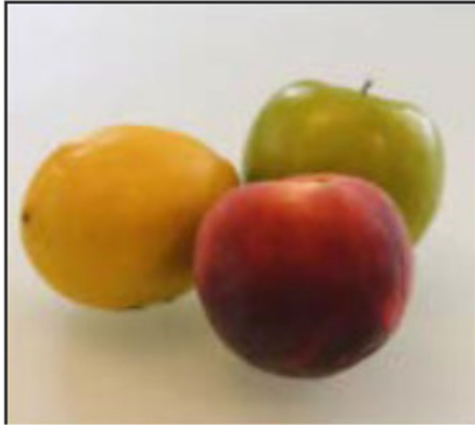
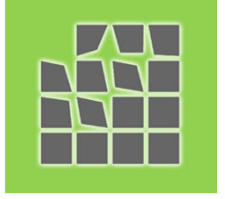
- .Image classification
- .Object detection
- .Segmentation
  - Semantic - SS
  - Instance - IS
  - Panoptic (objects, stuff) - PS

# What is segmentation?

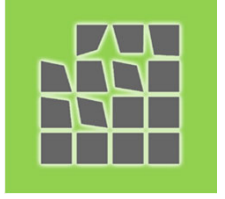




# Clustering Problem



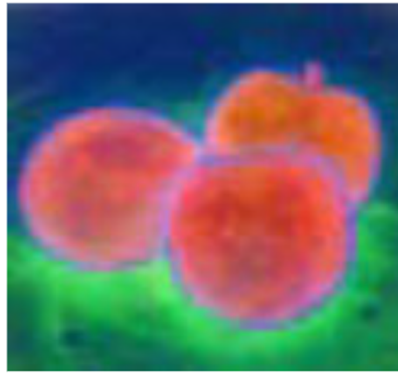
# Clustering Problem



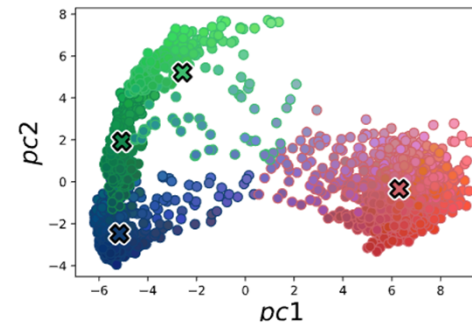
Input



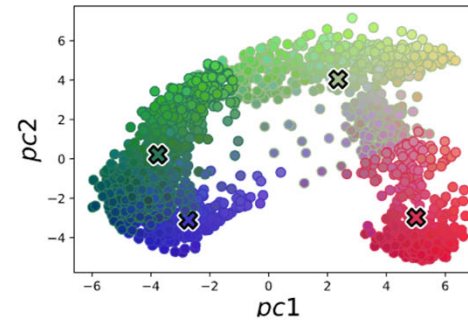
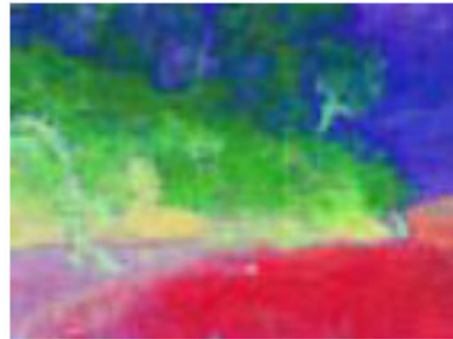
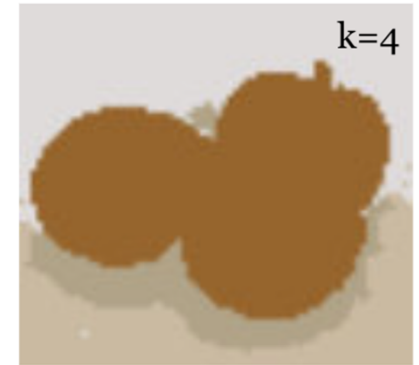
Feature map  
(DINO)



Feature space  
(2 PCA components)



Segmentation  
(k-means clustering)

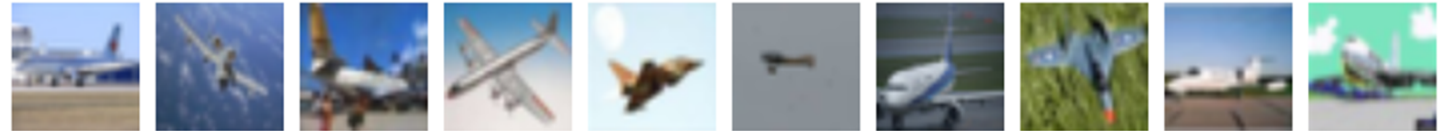


# Image Classification



.Image -> class label

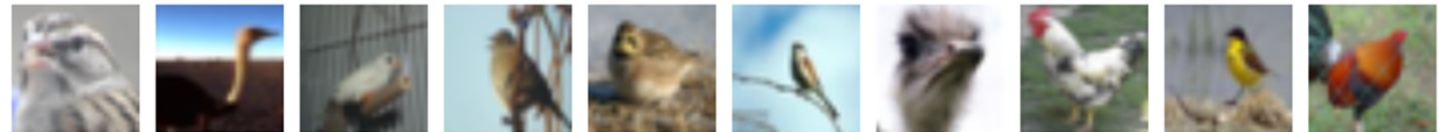
**airplane**



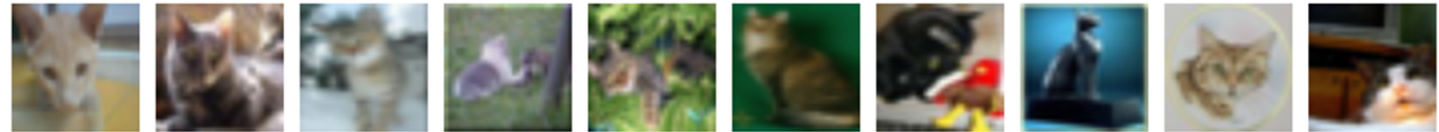
**automobile**



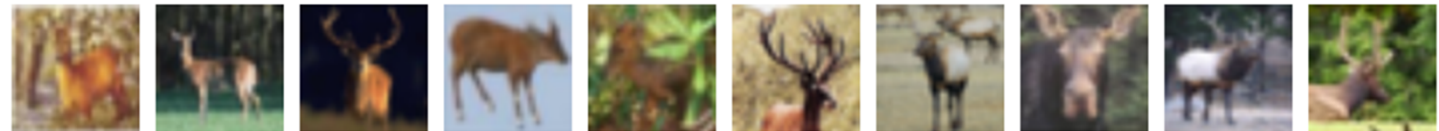
**bird**



**cat**



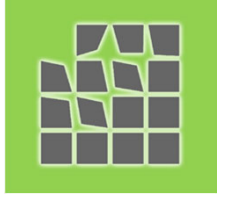
**deer**



**dog**

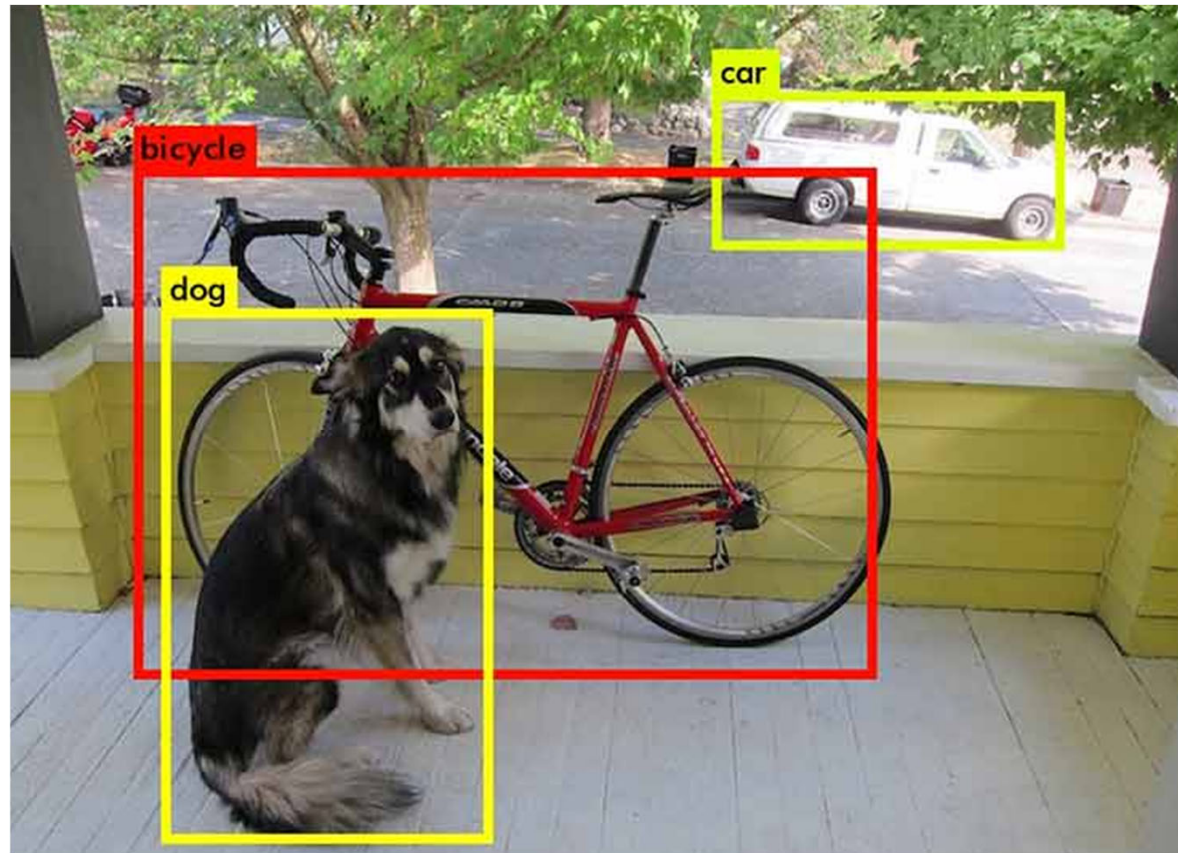




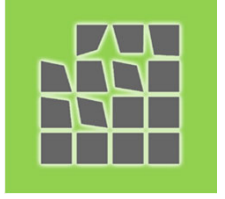


# Object Detection

.Image -> { label, bounding\_box (x,y,w,h) }



# Segmentation



- Semantic

- label and mask



- Instance (countable objects = things)

- label and mask per instance



- Panoptic (semantic + instance)

- things (person) : label and mask per instance

- stuff (water): label and mask



# Datasets for SS,IS,PS



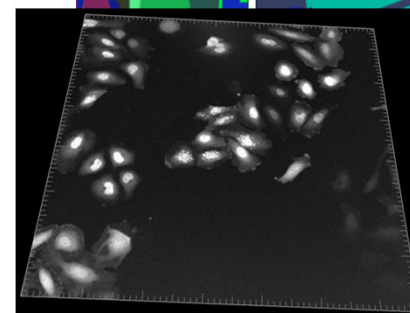
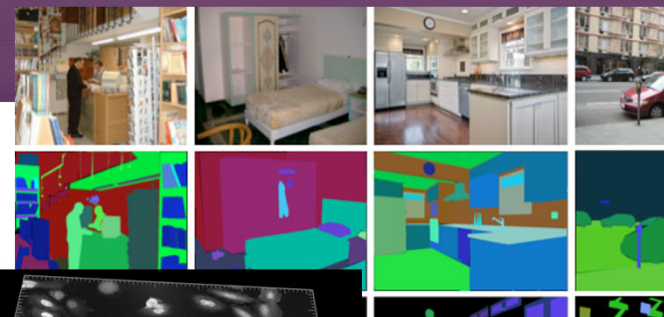
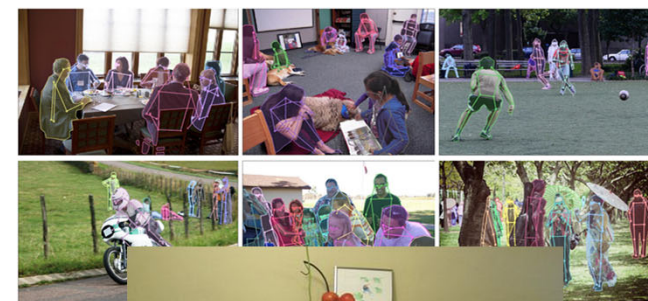
**.Pascal Visual Object Classes** (Pascal VOC): many different object classes, bounding boxes and robust segmentation maps. (20 object categories, only for SS)

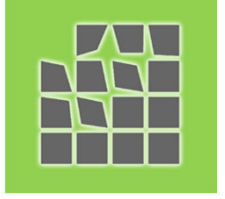
**.MS COCO**: 330k images and annotations for many tasks including image captioning (80 thing and 91 stuff categories)

**.Cityscapes**: data from urban environments made up of 5k images with 20k annotations and 30 class labels.

**.ADE20k**: 20k annotated images of scene categories from the SUN and Places database.

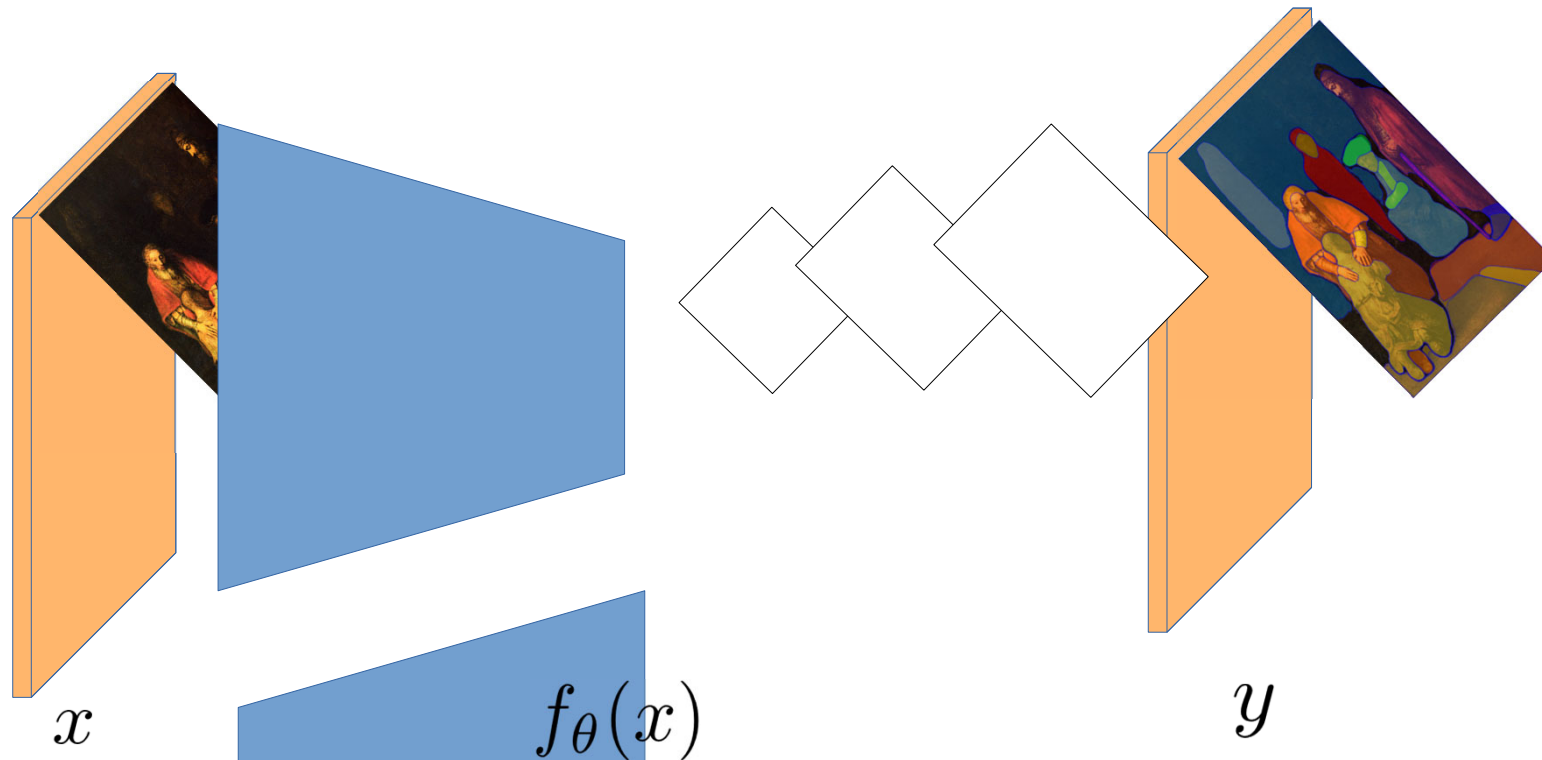
**.Cell Tracking Challenge**: 2D and 3D time-lapse images (for SS and IS)





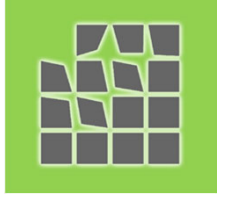
# Supervised Training

Annotation:  $\{x, y\} = \{\text{"input image"}, \text{"output segmentation"}\}$



Training:  $\min_{\theta} \sum_m \mathcal{L}(f_{\theta}(x^{(m)}), y^{(m)})$  **Must be differentiable!**





# Cross-Entropy Loss

• Training set:  $(x^{(i)}, y^{(i)})$  i ... image  
(pixel) index  $y^{(i)} \in \mathbb{R}^C$

• one-hot vector  $y_c^{(i)} = \begin{cases} 1 & \text{if } x^{(i)} \text{ is from the } c\text{-th class} \\ 0 & \text{elsewhere} \end{cases}$

$$y^{(i)} = [0, \underset{\substack{\text{1. class} \\ \text{(car)}}}{1}, 0, \dots, 0]$$

$\hat{y}^{(i)}$  2. class (bird) C-th class

• Prediction:

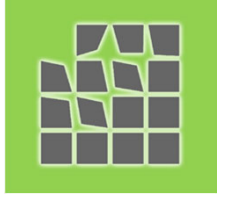
• CE Loss:

$$L = - \sum_{i \in \mathbb{B}} \sum_{c=1}^C y_c^{(i)} \log(\hat{y}_c^{(i)})$$

• Binary  $C=2$  CE:

$$L = - \sum_i y_1^{(i)} \log(\hat{y}_1^{(i)}) + (1 - y_1^{(i)}) \log(1 - \hat{y}_1^{(i)})$$





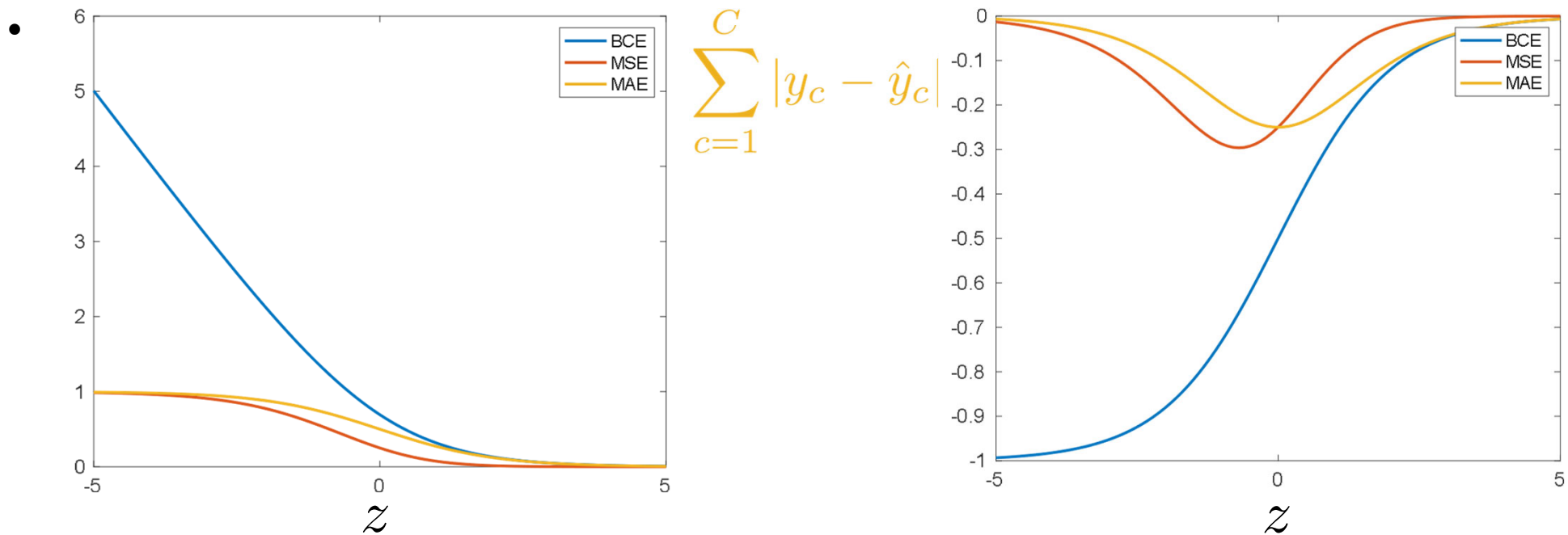
## $L_p$ norm

•GT:  $y \in \mathbb{R}^C$

•Prediction:  $\hat{y} = \sigma(z)$

• $L_2$ :  $\sum_{c=1}^C (y_c - \hat{y}_c)^2$

$-\sum_{c=1}^C y_c \log(\hat{y}_c)$  CE:



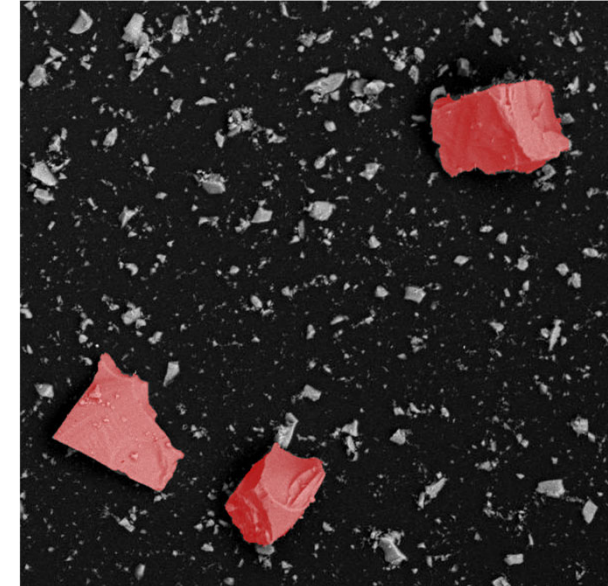


# Unbalanced classes

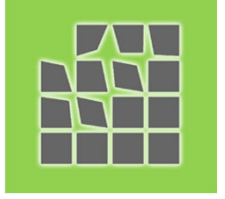
•CE: larger areas contribute to the error more

•weighted CE:

$$L = - \sum_{i \in \mathbb{B}} \sum_{c=1}^C w_c y_c^{(i)} \log(\hat{y}_c^{(i)})$$

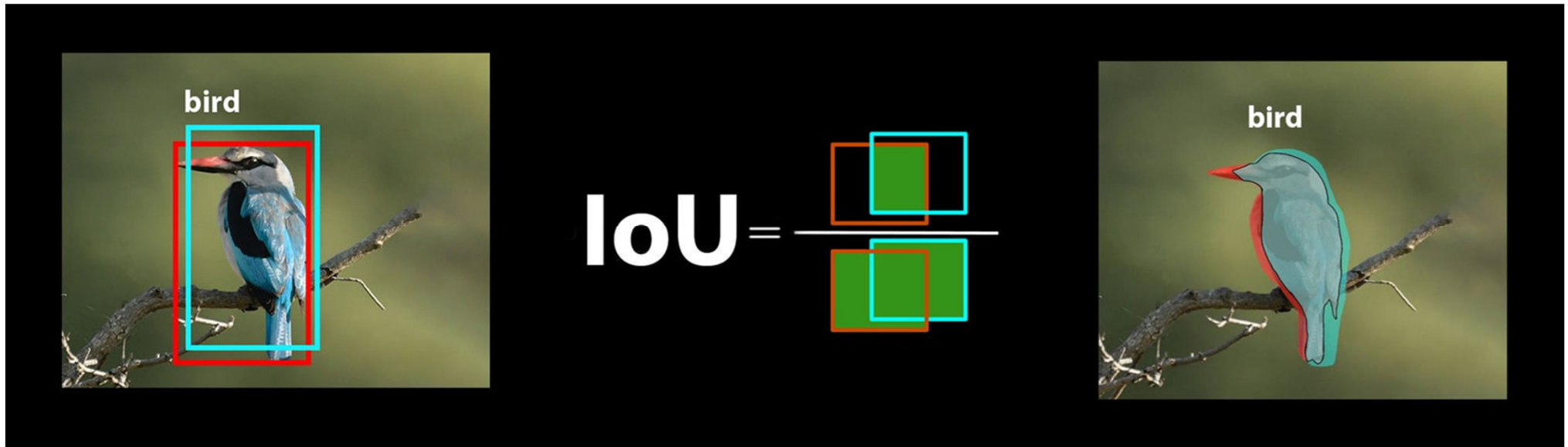


•IoU



# IoU - Intersection over Union

•Jaccard index

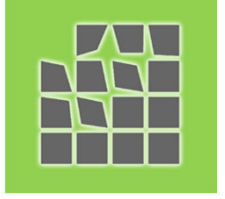


$$\text{IoU} \in \langle 0, 1 \rangle \quad L = 1 - \text{IoU}$$

•For masks:

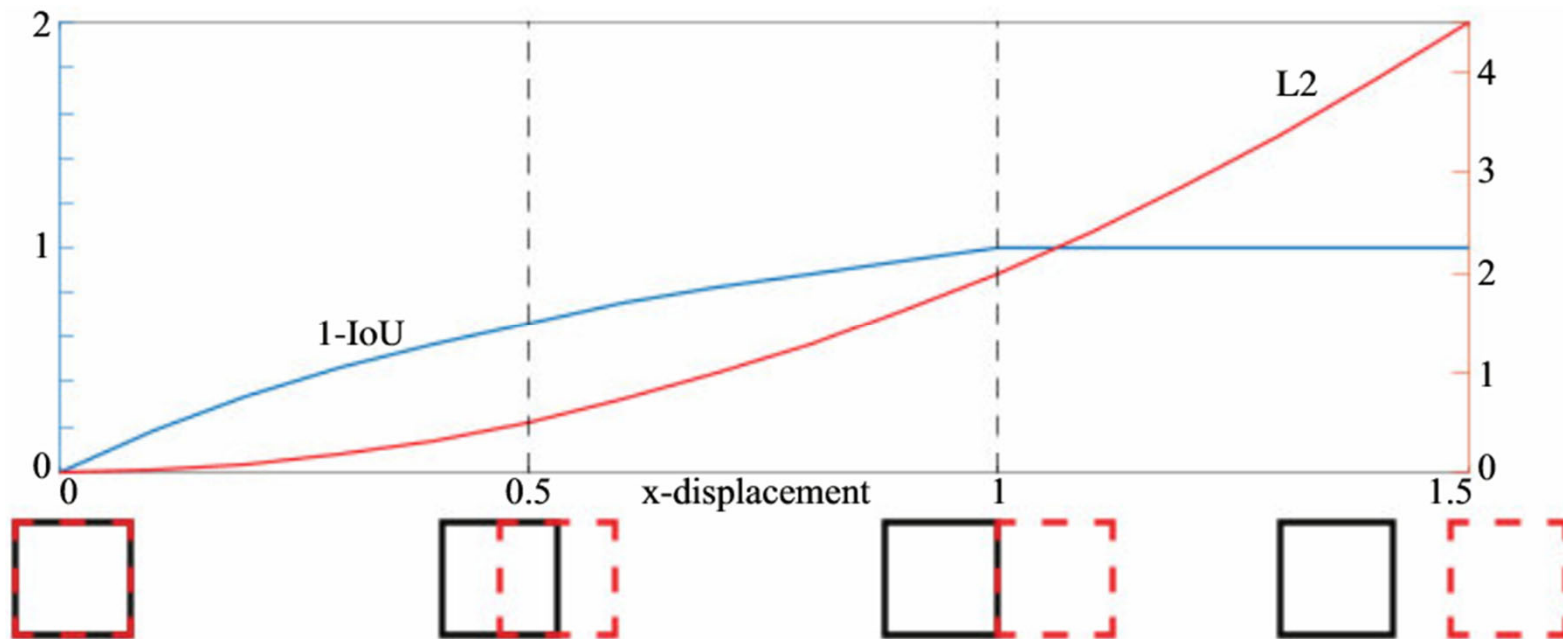
$$L = 1 - \sum_{c=1}^C \frac{\sum_i y_c^{(i)} \hat{y}_c^{(i)}}{\sum_i y_c^{(i)} + \hat{y}_c^{(i)} - y_c^{(i)} \hat{y}_c^{(i)}}$$

•Dice loss ([3DV 2016](#))

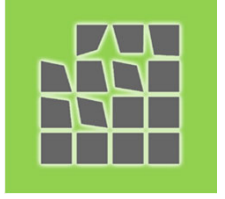


# Bounding Box Loss

- Bounding box:  $[x, y, \text{width}, \text{height}]$
- $L_p$  norm: same error irrespective of the area size
- IoU: no overlap has zero gradient

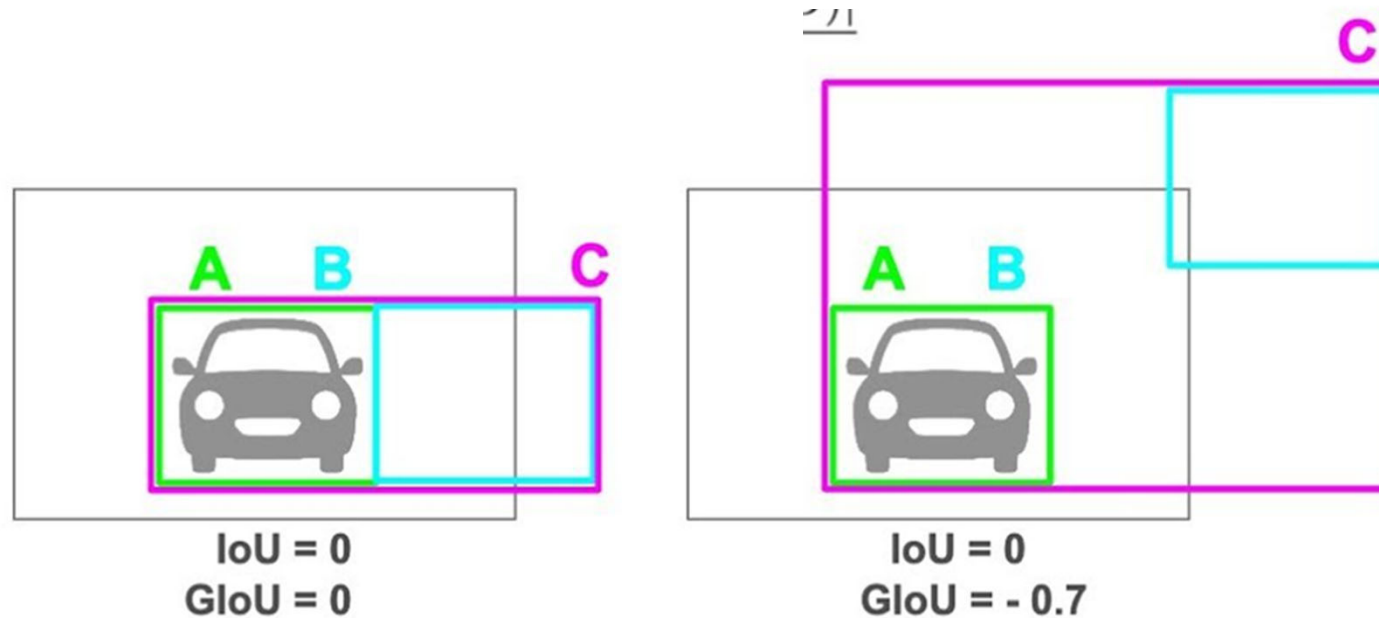


$$\text{Loss} = L_p + (1 - \text{IoU})$$



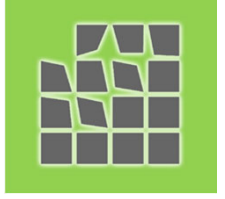
# Generalized IoU

$$\text{GIoU} = \text{IoU} - \frac{|C \setminus (A \cup B)|}{|C|}$$



$$\text{GIoU} \in \langle -1, 1 \rangle$$

Defined only for bounding boxes.



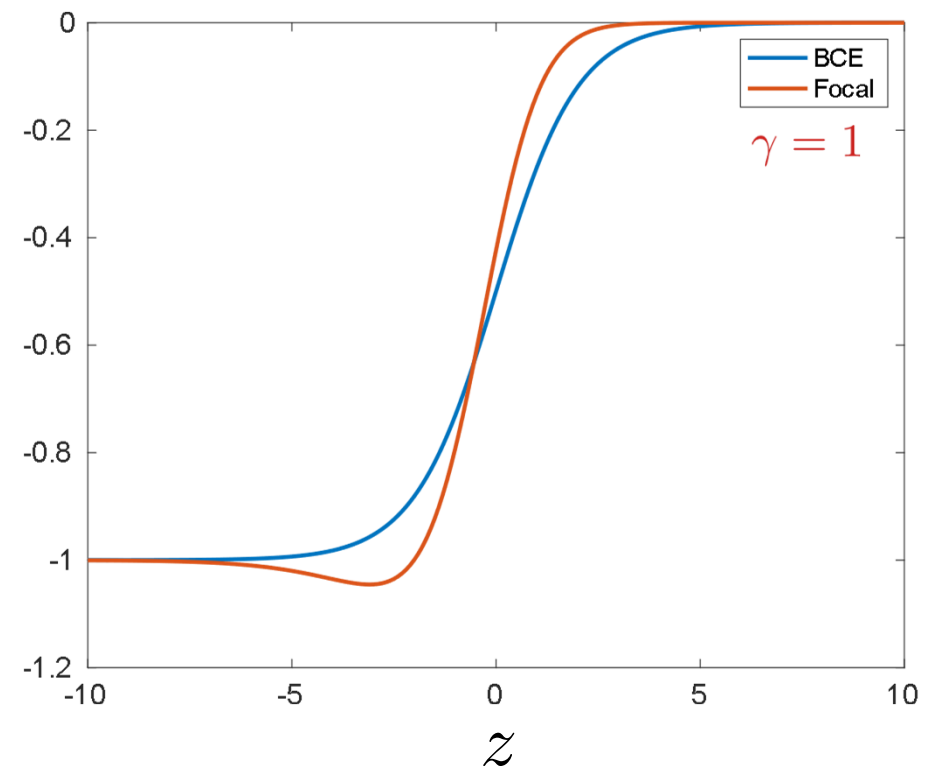
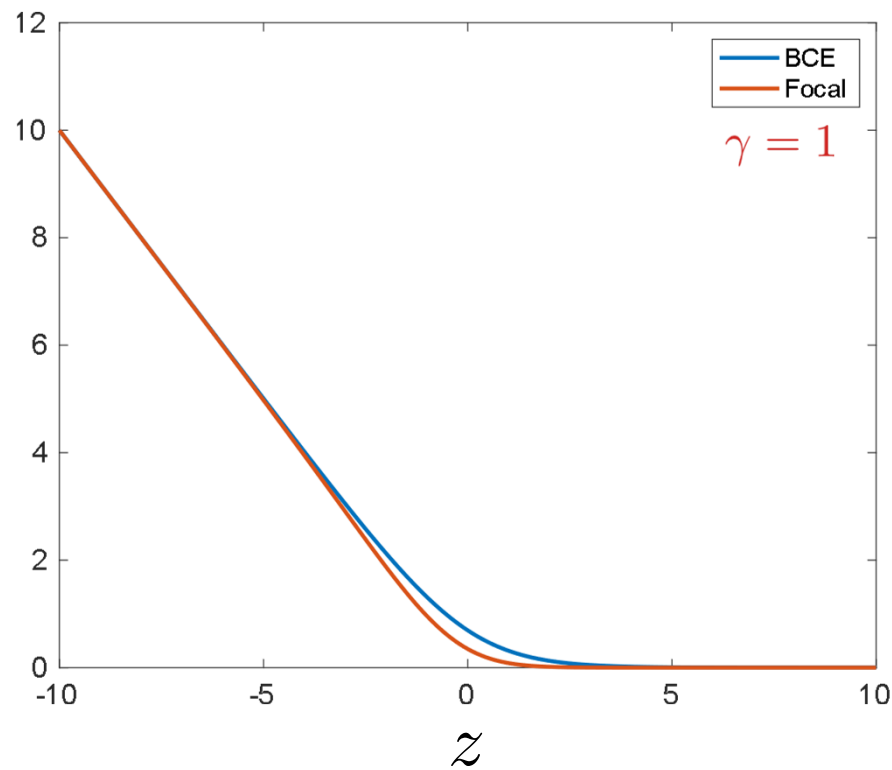
# Focal Loss

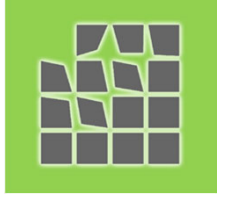
.CE:

$$-\sum_{c=1}^C y_c \log(\hat{y}_c)$$

Focal:

$$-\sum_{c=1}^C y_c \underbrace{(1 - \hat{y}_c)^\gamma}_{\text{Focal Modulation}} \log(\hat{y}_c)$$

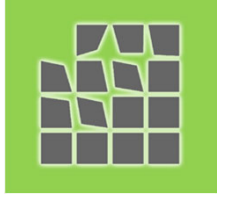




# Other Semantic Loss Functions

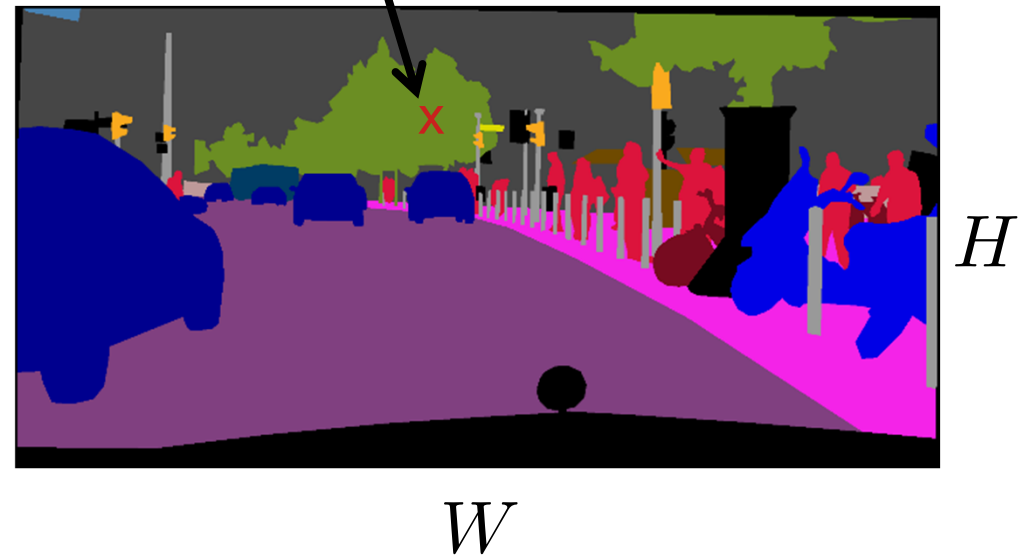
- Dice loss ([3DV 2016](#))
- Focal loss ([ICCV 2017](#))
- ...
- A survey of semantic losses ([arXiv 2023](#))

# Semantic Segmentation

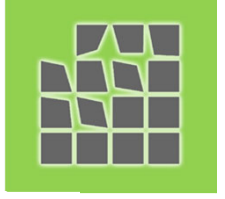


.Classify every pixel

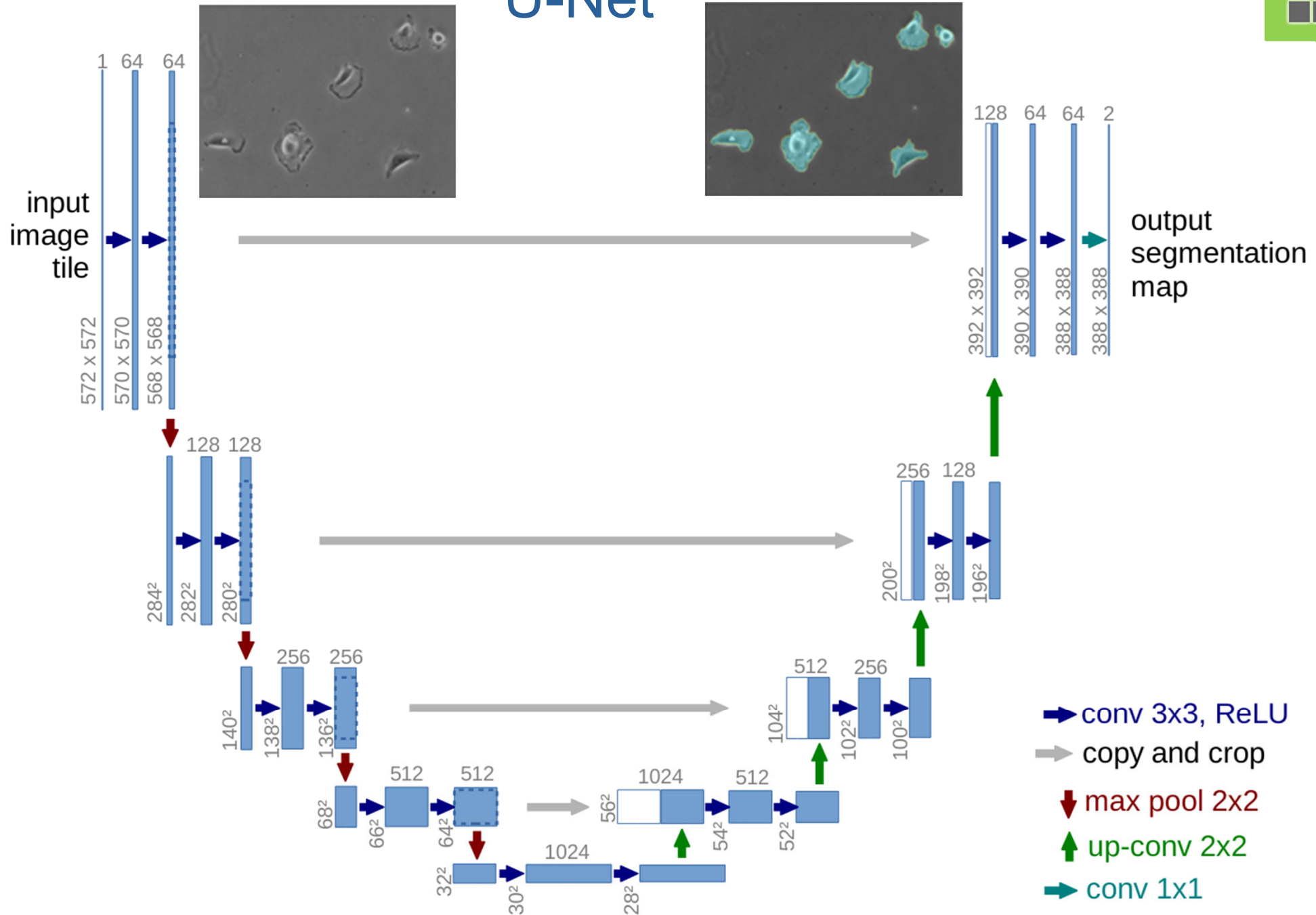
.Output:  $y \in \mathbb{R}^{W \times H \times C}$   $[p_1, p_2, \dots, p_i, \dots, p_{C-1}, p_C]$   
0 0 1 0 0





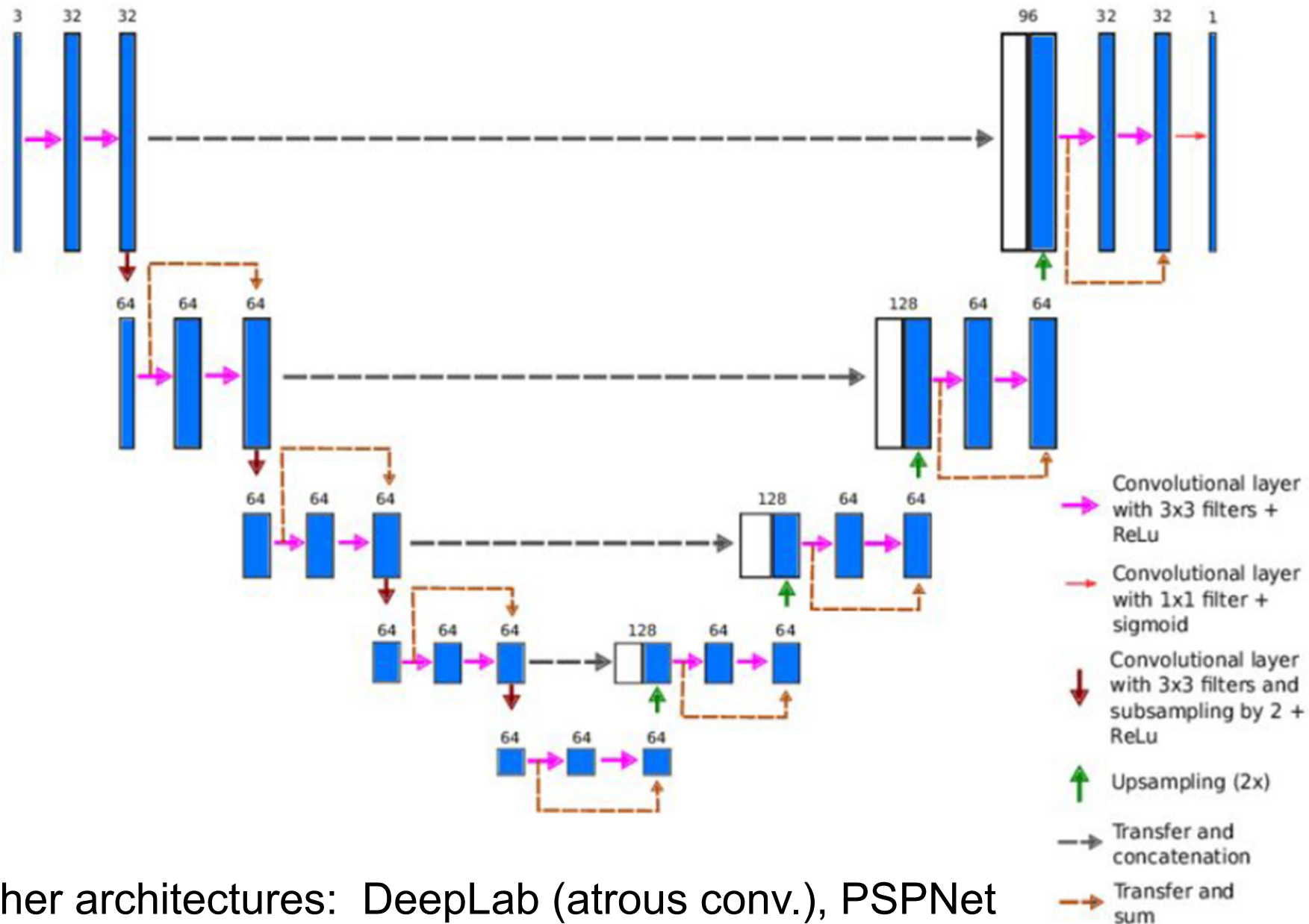


# U-Net

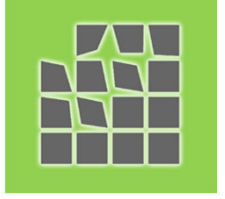




# Res U-Net

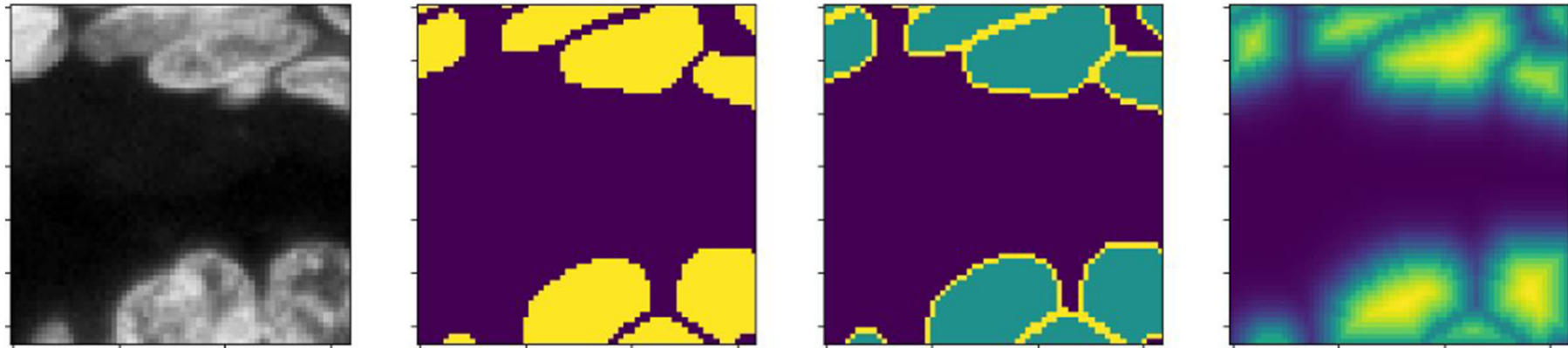


Other architectures: DeepLab (atrous conv.), PSPNet

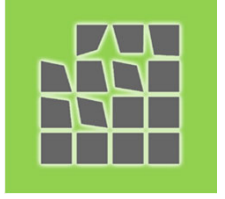


## Bottom-Up IS

- .Clustering in the (feature & spatial) domain
- .Do not predict just object probability per pixel
- .Predict distance from the border

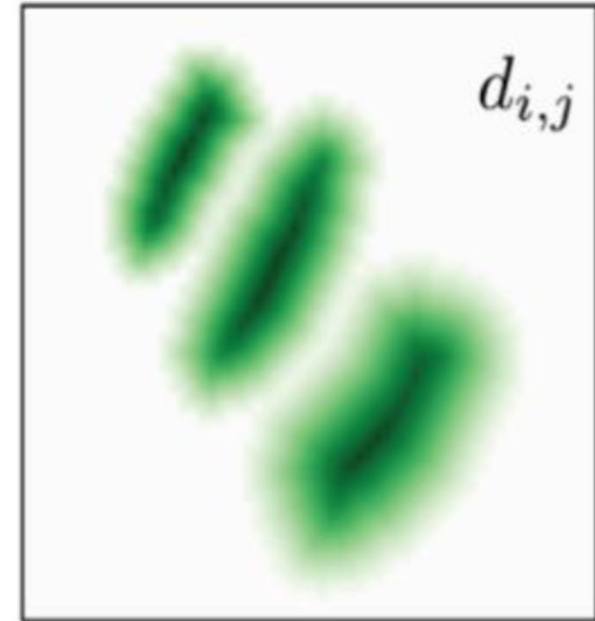
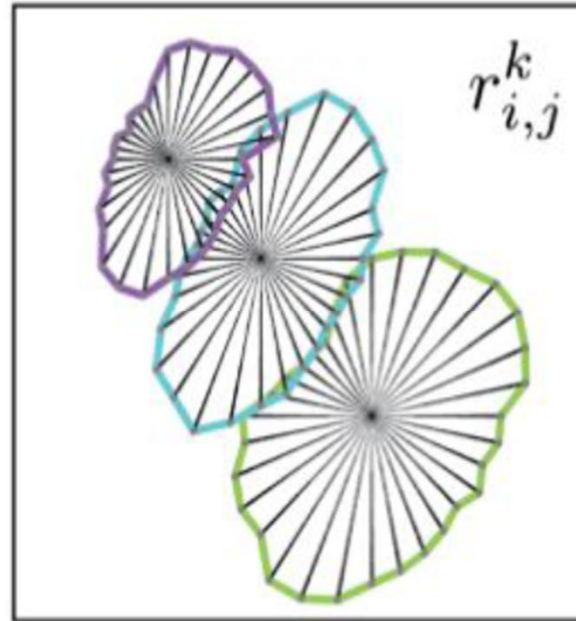
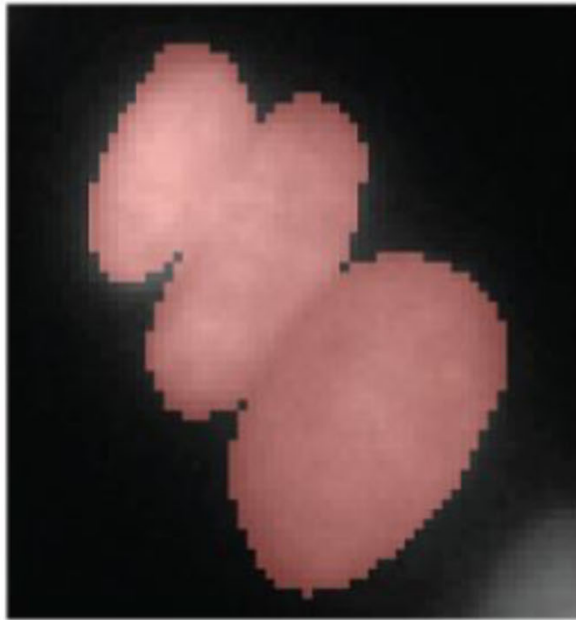


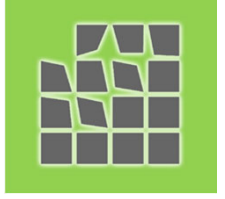
[SDM](#), [StarDist](#), [Cellpose](#), Omnipose, DenoiSeg



# StarDist

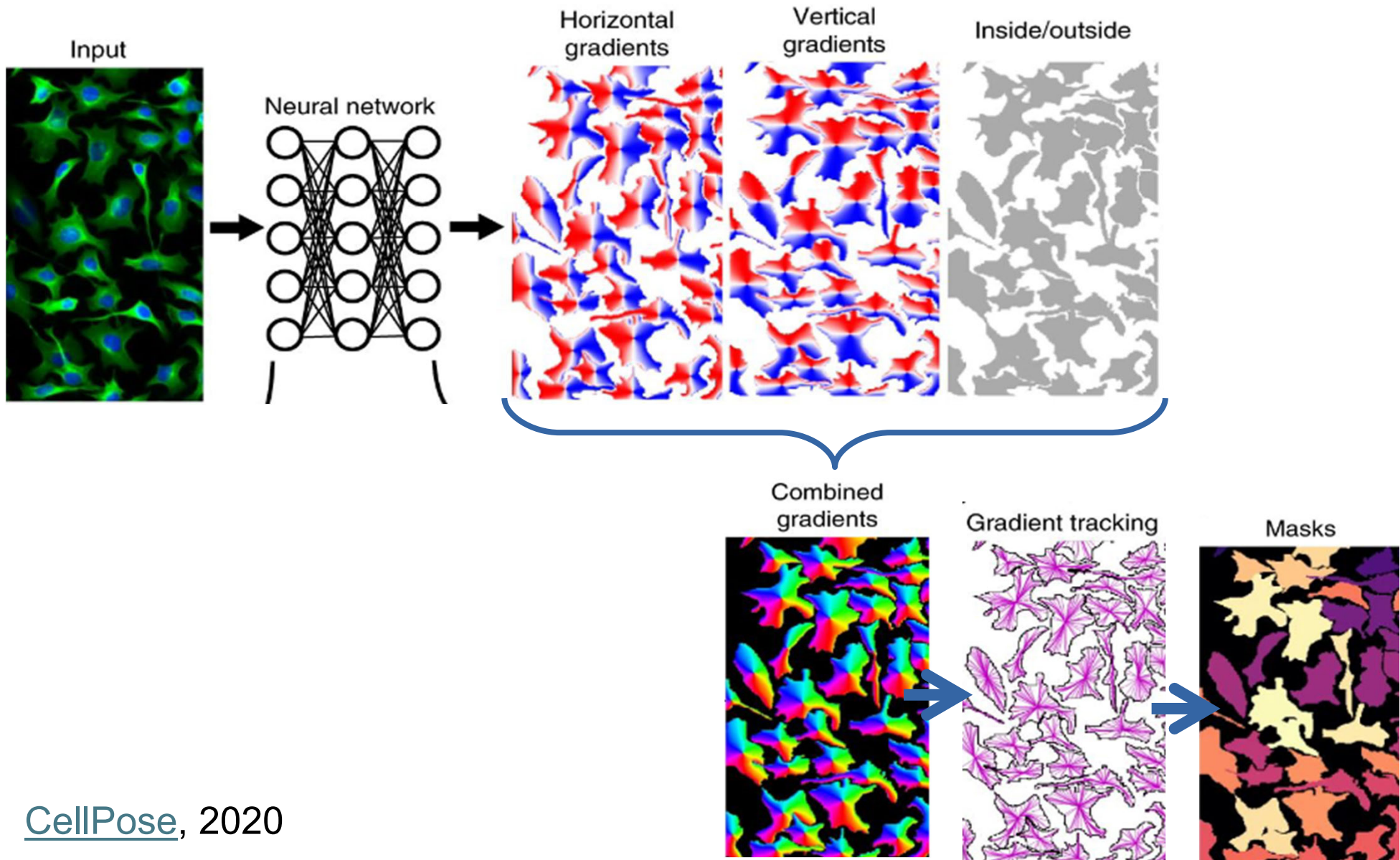
.Predict distance map and star-shape polygon





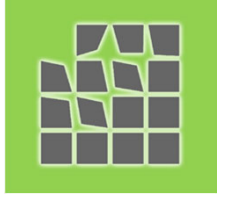
# CellPose

.Predict binary mask and gradient flow



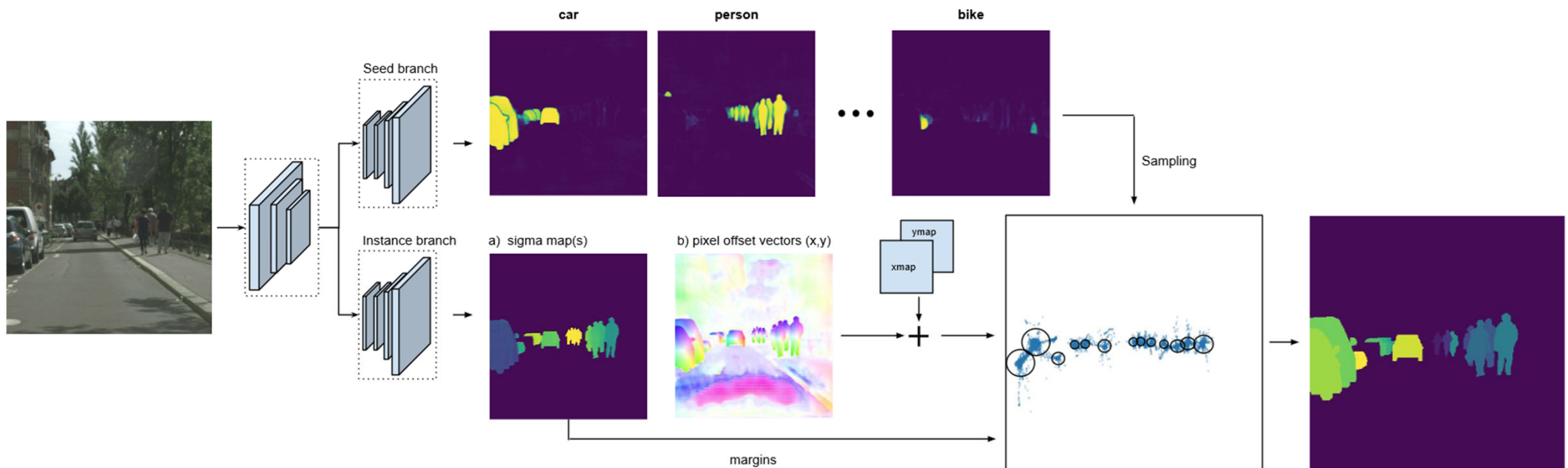
CellPose, 2020





# Pixel offset

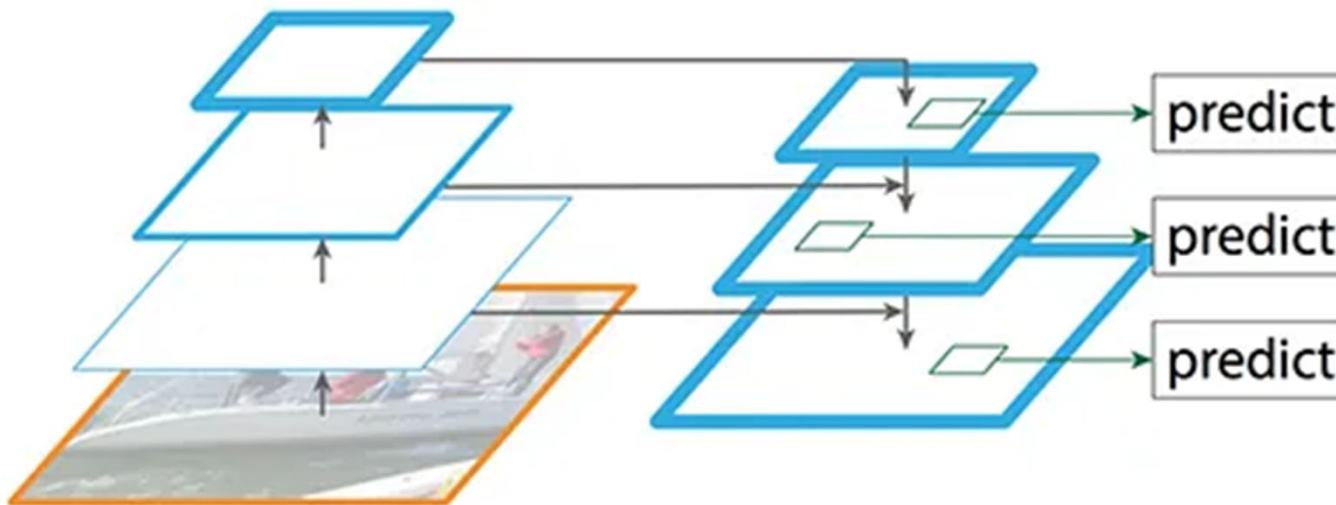
.Predict distance, pixel offset from the center, sigma maps (cluster size)



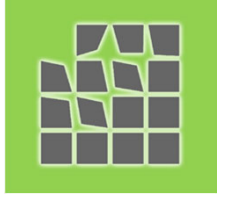


# Object Detection

- Extract features – Feature Pyramid Network
- (Select regions – Region Proposal Network)
- Classify each region (objectness, class, bounding box)
- Non-maximum suppression

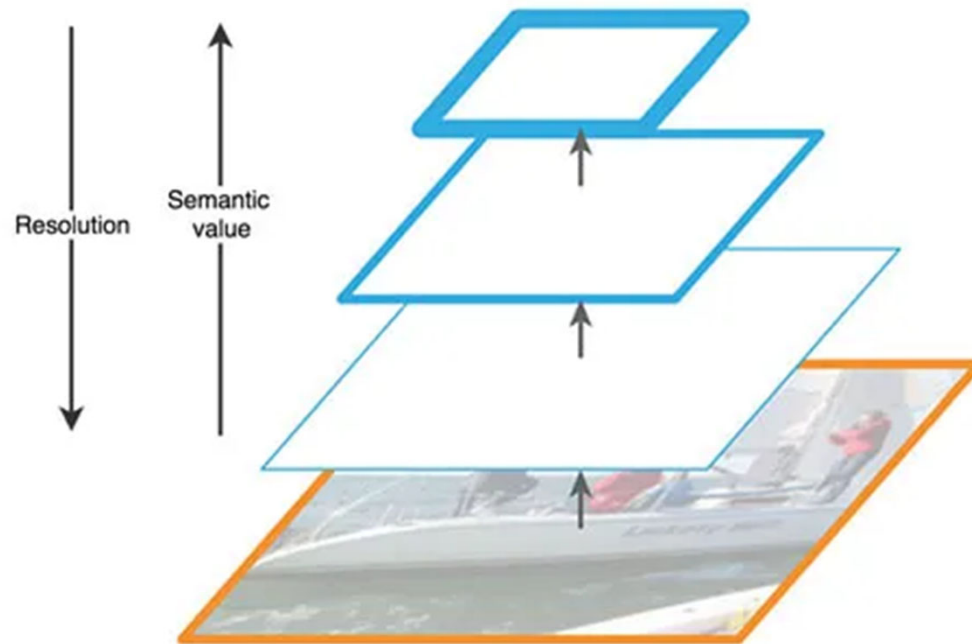




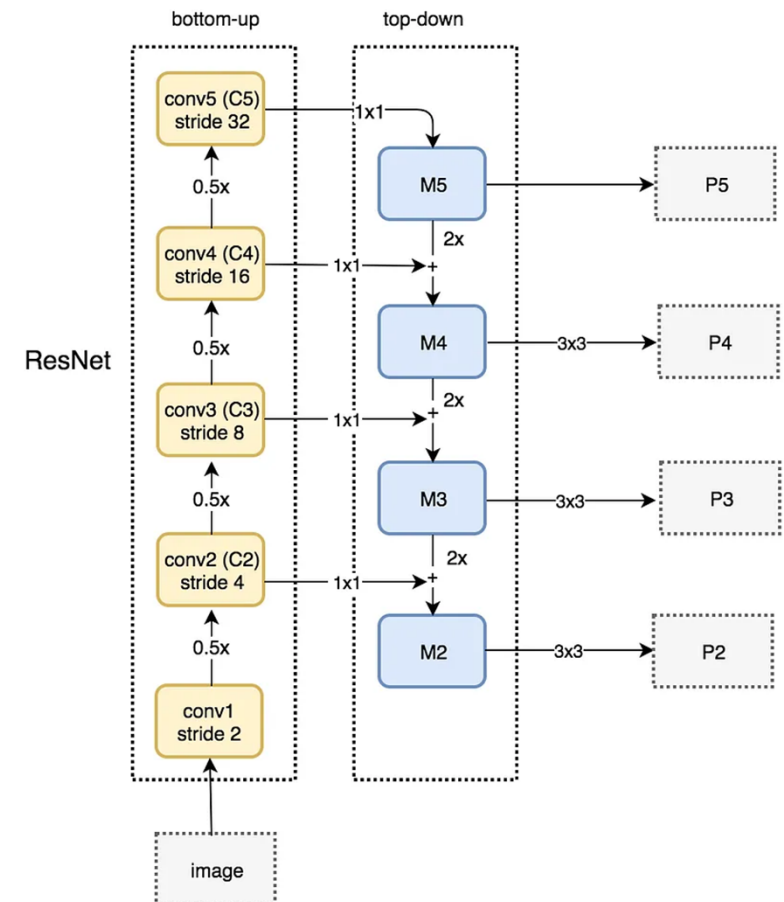
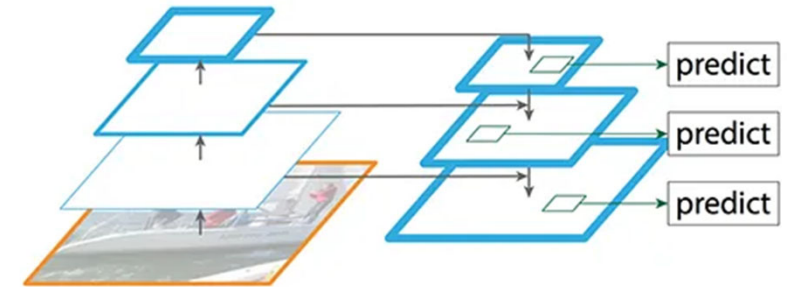


# Feature Pyramid Network

- Similar to U-Net
- Asymmetric design
- Lateral connections use  $1 \times 1$  conv with addition.



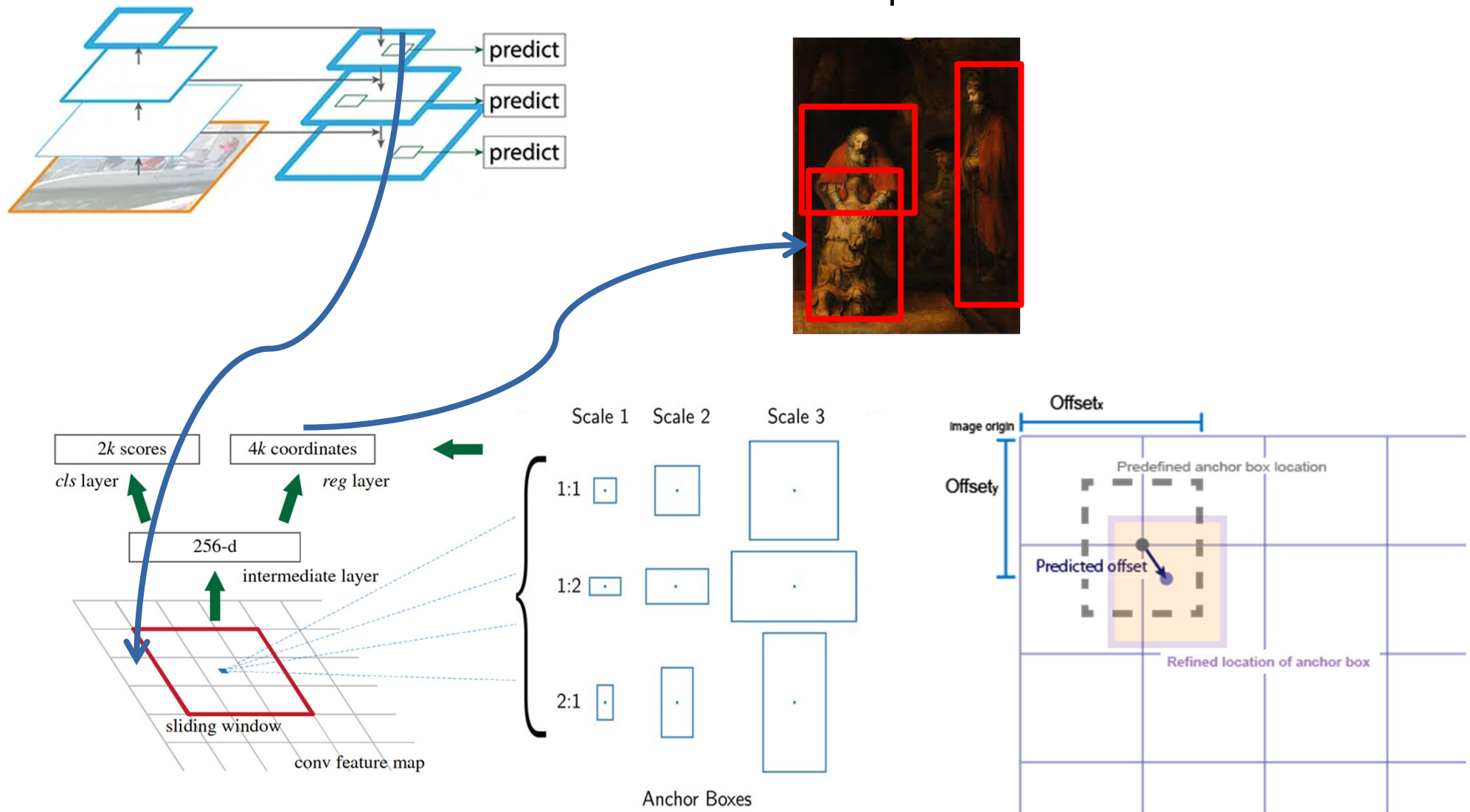
VGG , ResNet



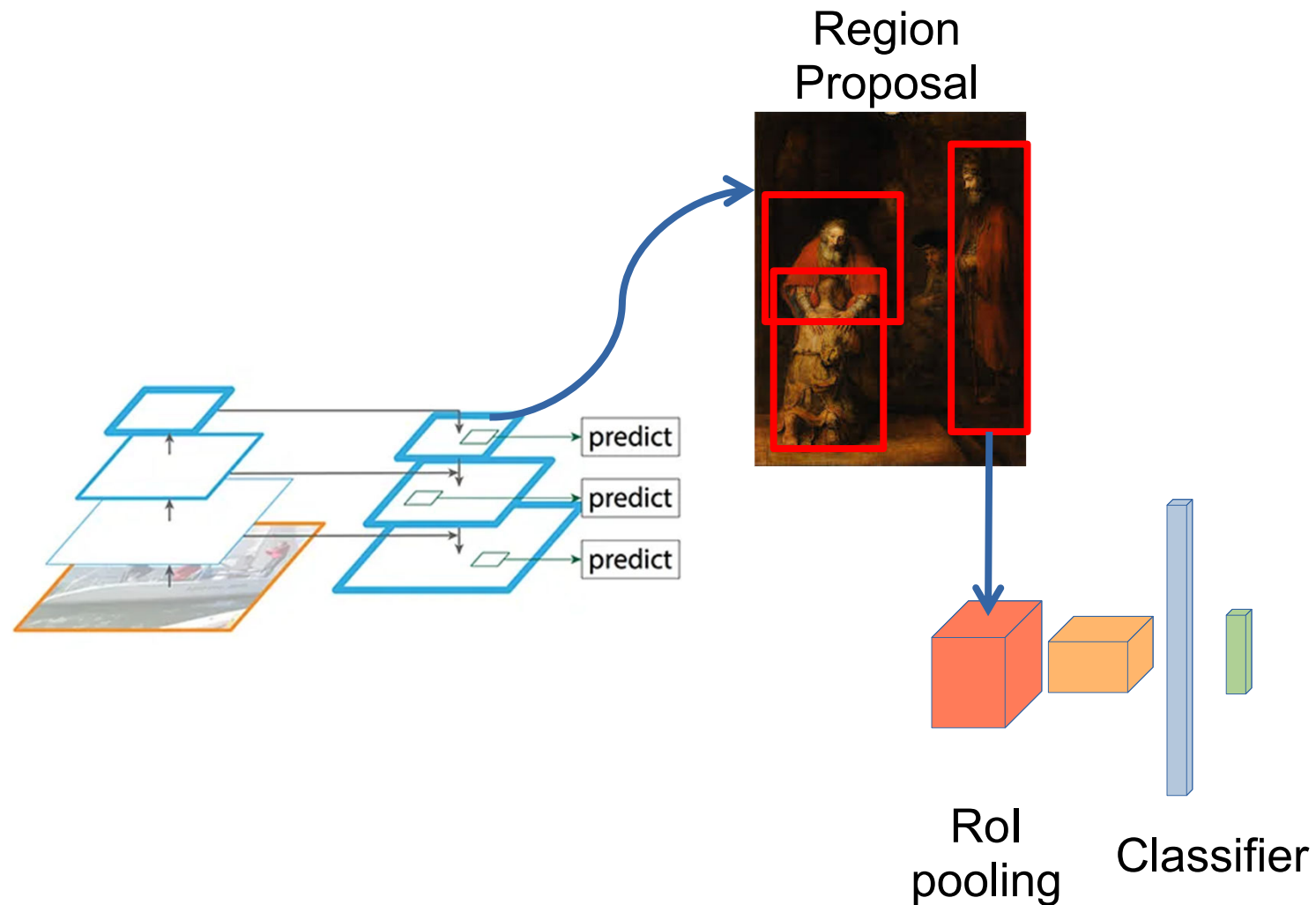


# Region Proposal Network

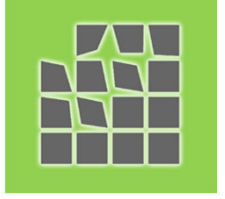
## Region Proposal



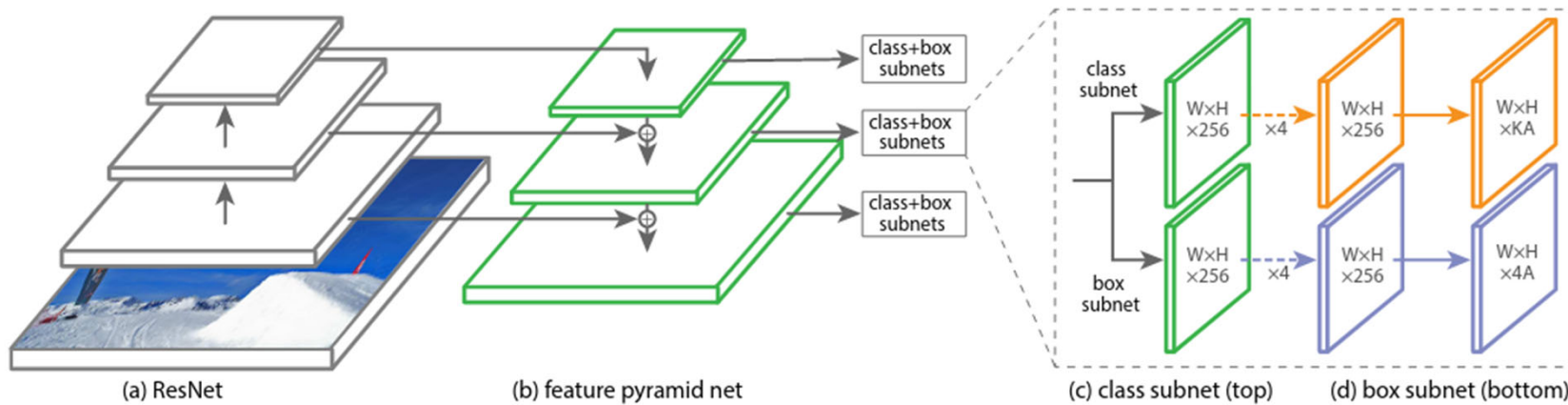
# Two-stage Detector



Girshick et al., [R-CNN](#), 2015  
Girshick, [Fast R-CNN](#), 2015  
Ren et al., [Faster R-CNN](#), 2016

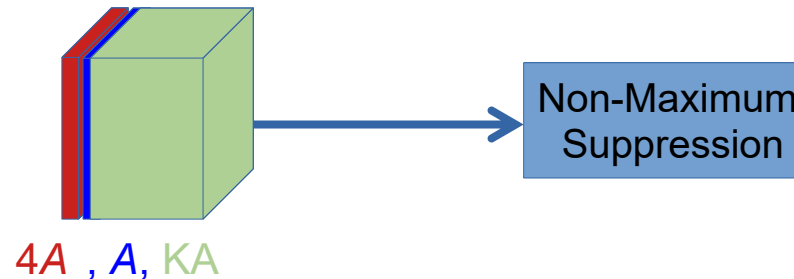


# One-stage Detector



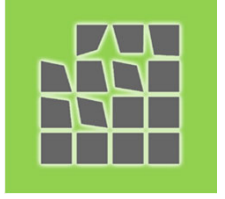
One-stage vs. two-stage:

faster but less accurate.



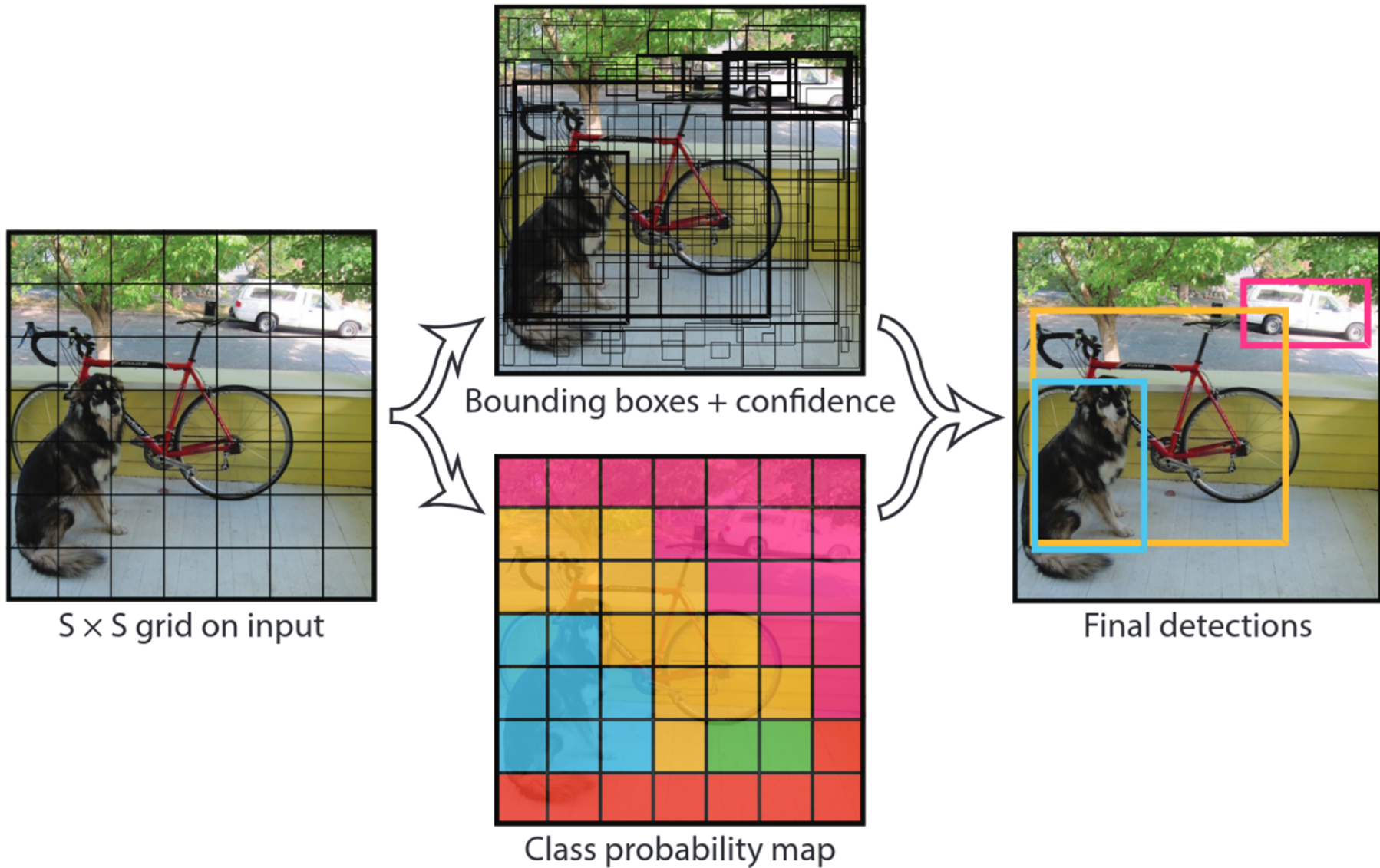
- $4A$  regions  $(x, y, w, h)$  for every location
- $P(\text{classes} + \text{background})$  for every location
- Objectness (prediction of IoU)

Redmon et al., [YOLO](#), CVPR 2016  
Liu et al., [SSD](#), ECCV 2017  
Lin et al., [RetinaNet](#), 2018

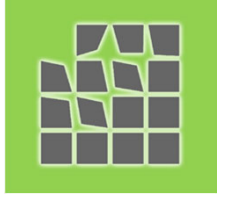


# YOLO

.You Only Live/Look Once

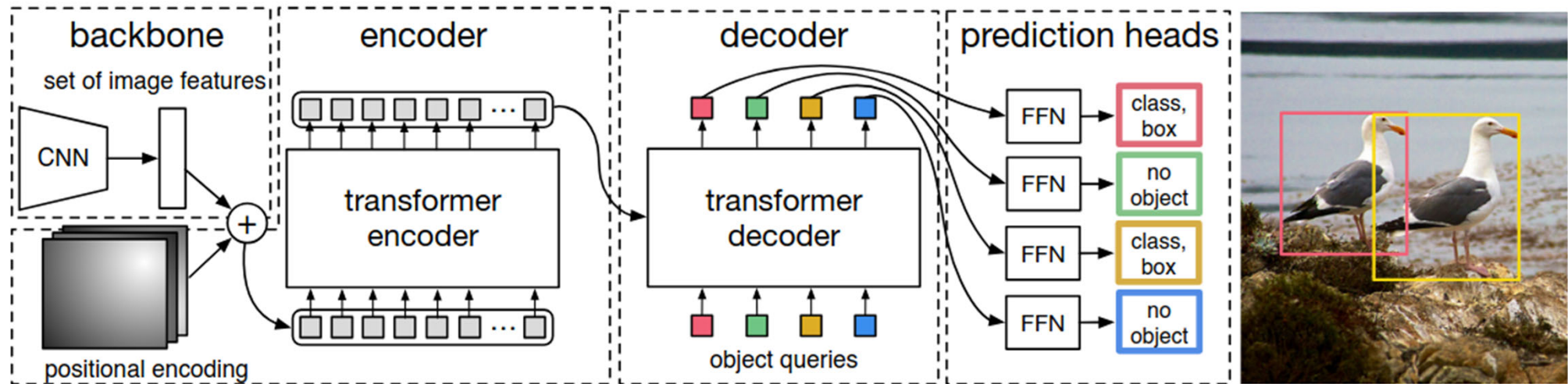




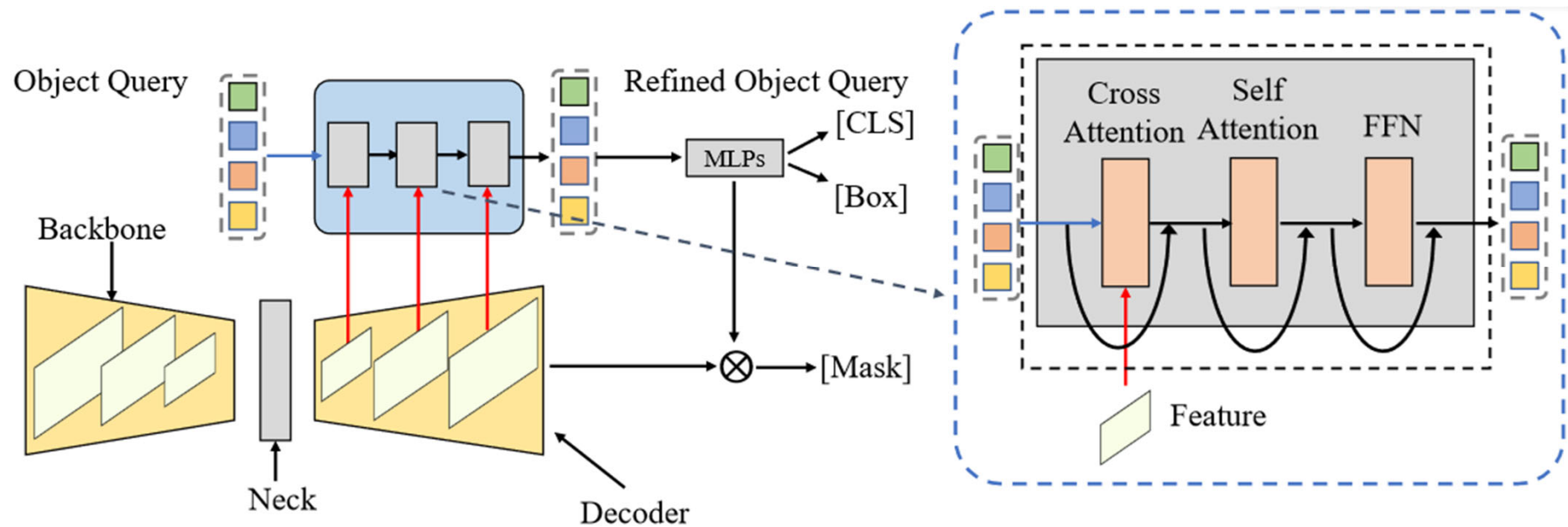
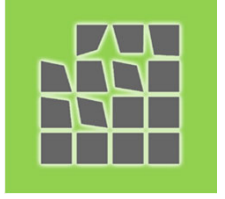


# Detection with Transformers

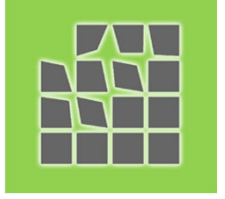
## • DETR, ECCV2020



# Meta Architecture

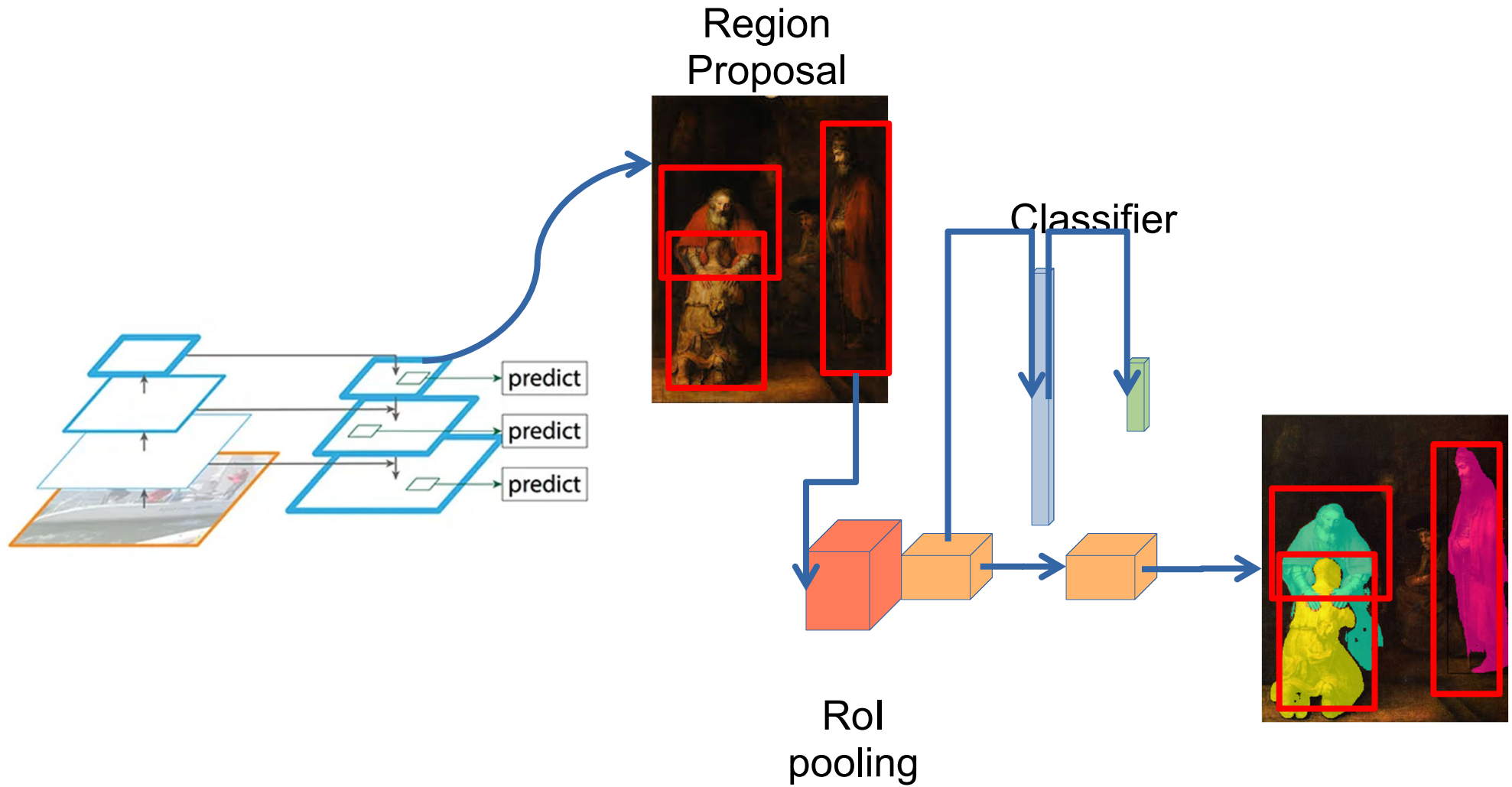


ResNet, ViT, Swin, ConvNeXt

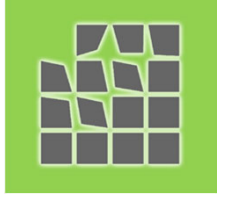


# Top-Down IS

- Mask R-CNN, 2018

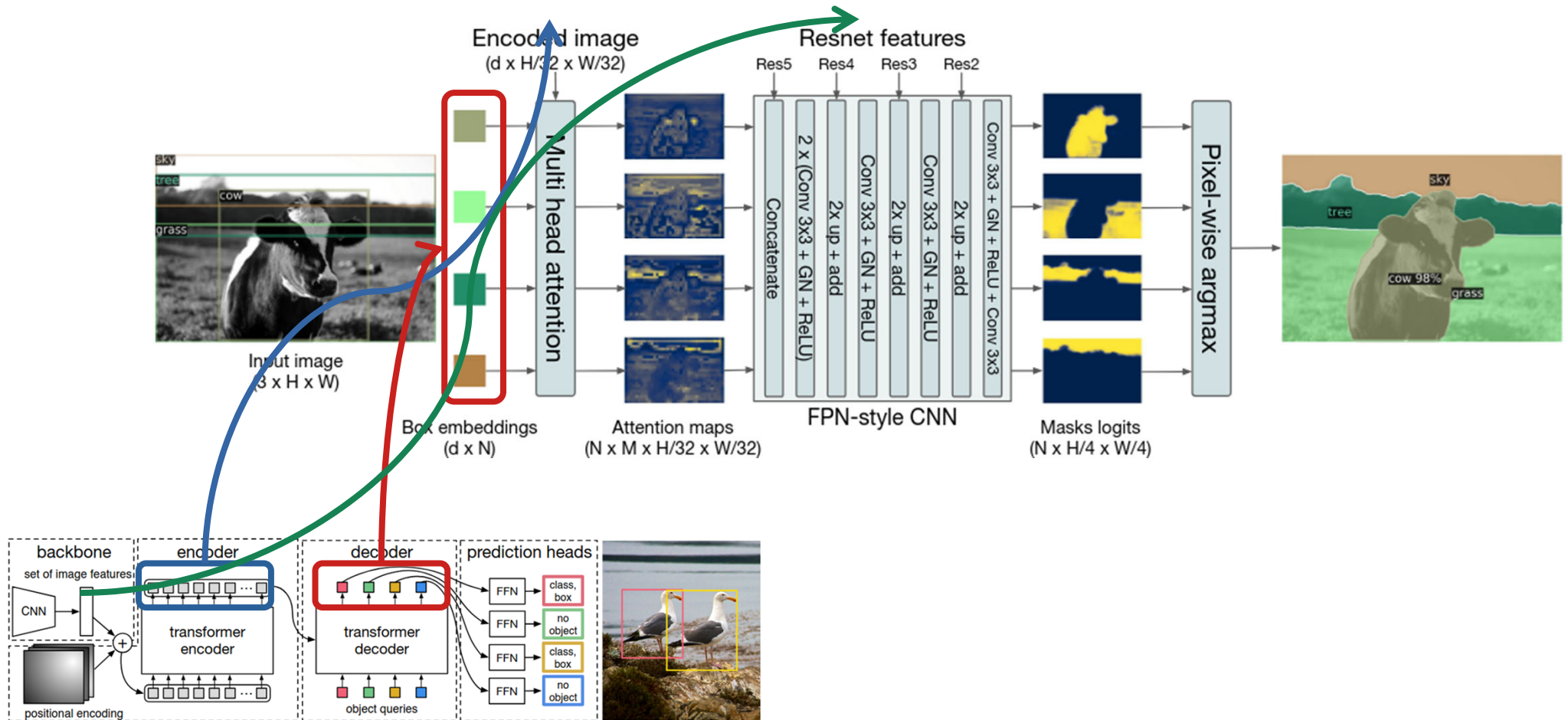




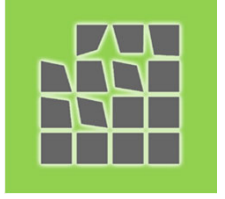


# Top-Down IS

## .DETR - Panoptic



# Panoptic Segmentation

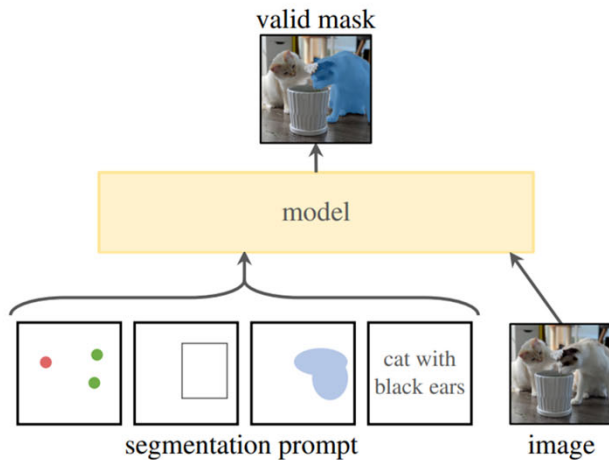


- Universal segmentation

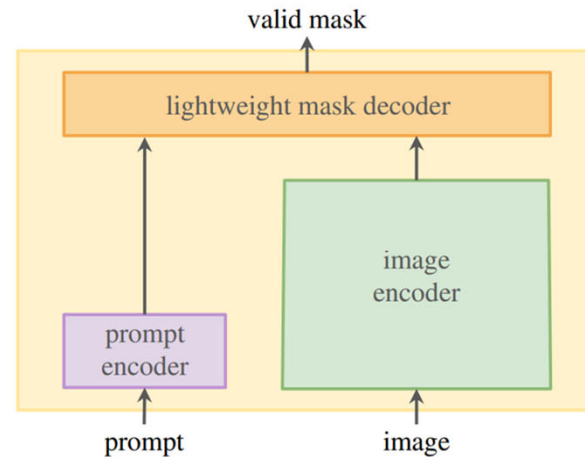
- [OneFormer](#)

- [Masked-attention Mask Transformer for Universal Image Segmentation](#)

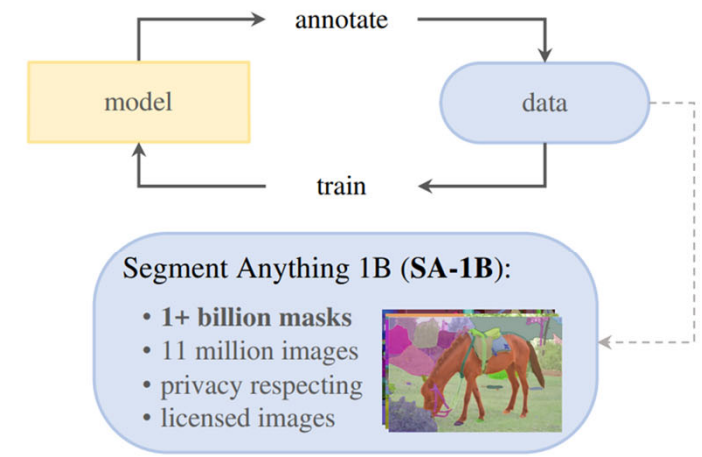
# Segment Anything Model



(a) **Task:** promptable segmentation



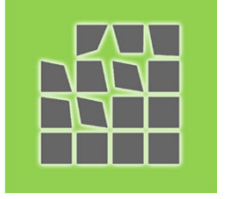
(b) **Model:** Segment Anything Model (SAM)



(c) **Data:** data engine (top) & dataset (bottom)

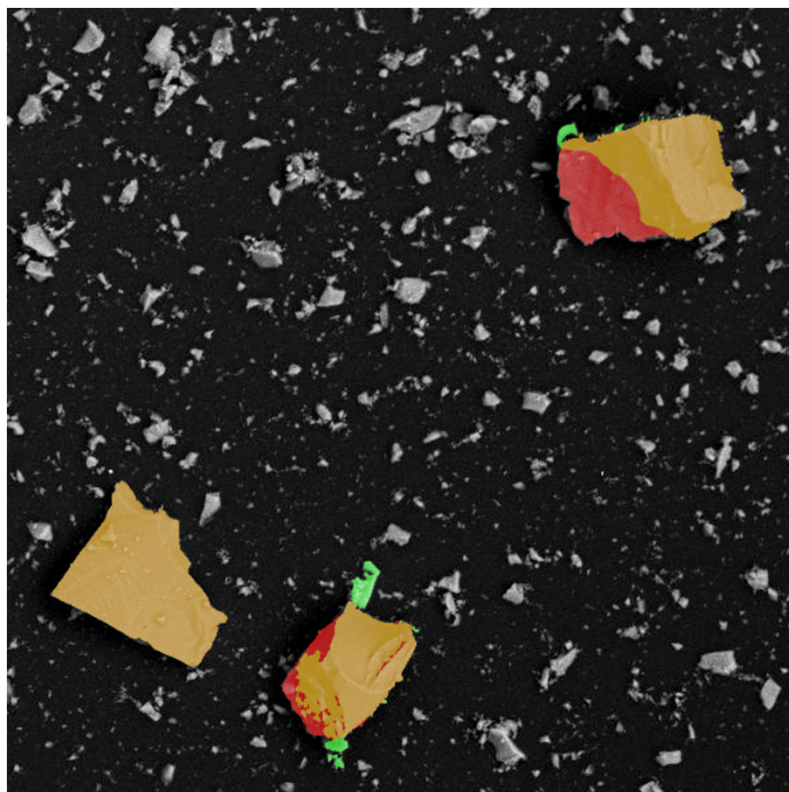
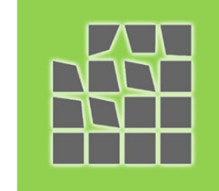
CVAT.AI (annotation platform)

# Evaluation Metric



- Semantic: mIoU
- Instance: mAP
- Panoptic: Panoptic Quality

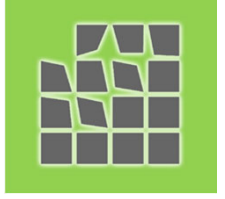
# Intersection over Union



$$\text{IoU} = \frac{|G \cap P|}{|G| + |P| - |G \cap P|}$$

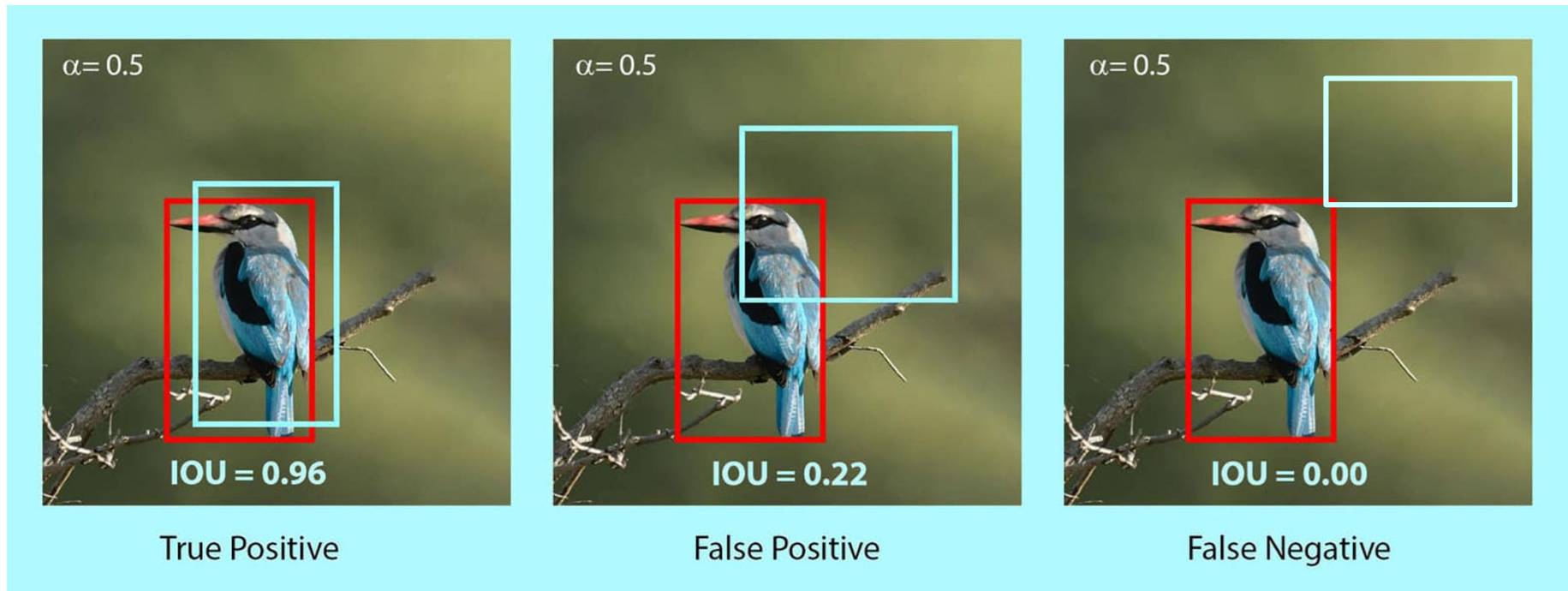
•Mean IoU:

$$\text{mIoU} = \sum_c \text{IoU}_c$$



# AP - Average Precision

•Threshold:  $\text{IoU} > \alpha$



$$\text{Precision} = \frac{\text{TP}}{\text{TP} + \text{FP}}$$

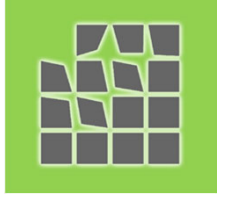
$$\text{Recall} = \frac{\text{TP}}{\text{TP} + \text{FN}}$$

$$\text{F1} = 2 \frac{\text{Precision} \cdot \text{Recall}}{\text{Precision} + \text{Recall}}$$

<https://www.ridgerun.ai/post/mean-average-precision-map-and-other-object-detection-metrics>

<https://jss367.github.io/what-do-these-different-ap-values-mean.html>



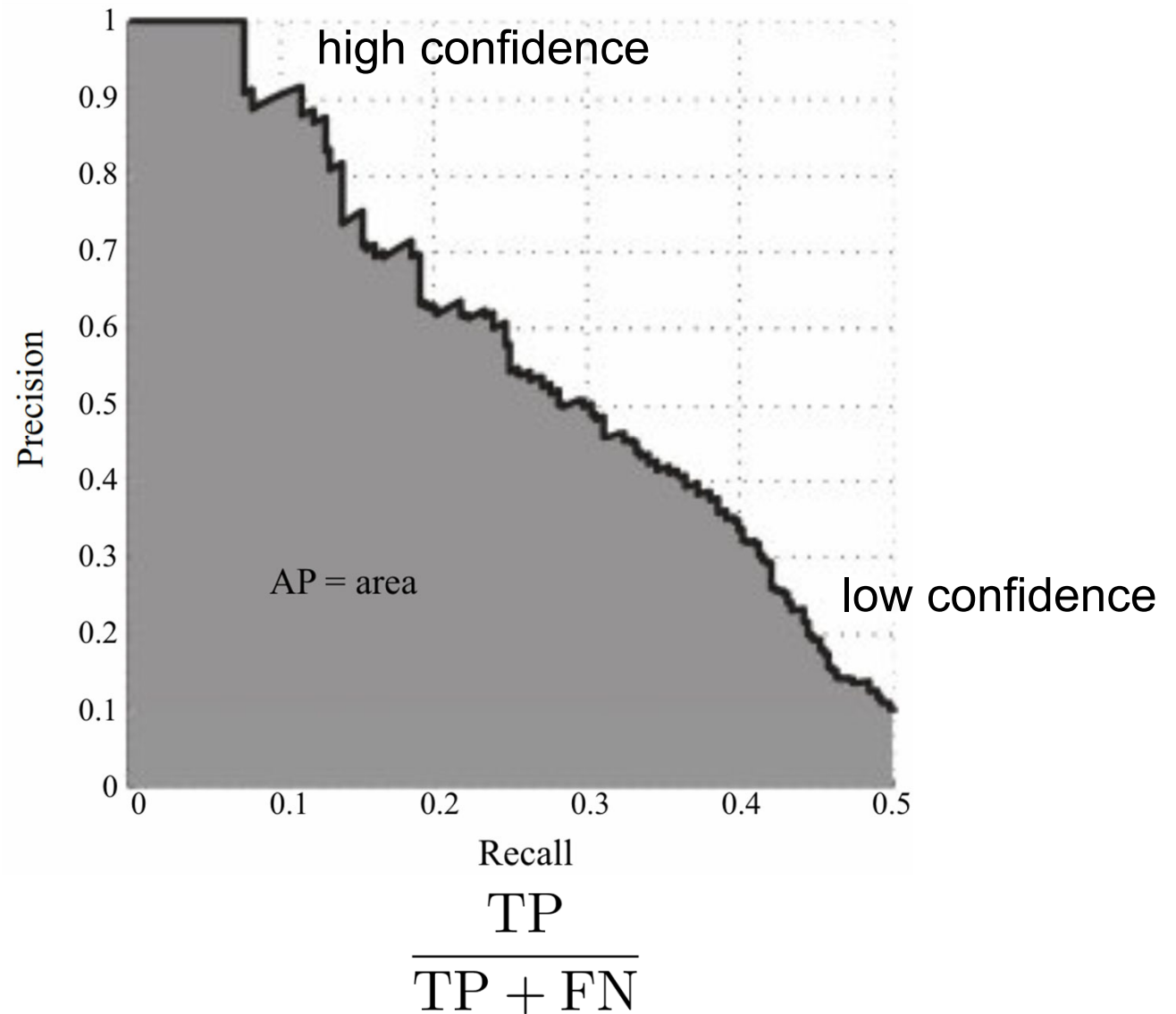


# mAP

.For the given threshold of IoU:

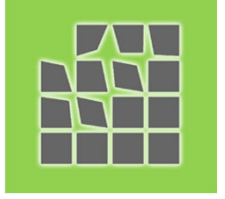
$$\frac{TP}{TP + FP}$$

$$mAP = \sum_{c=1}^C AP_c$$





Thank You



# Panoptic Quality

•PQ per class:

$$\text{PQ}_c = \frac{\sum_{(P,G) \in \text{TP}} \text{IoU}(P, G)}{|\text{TP}| + \frac{1}{2}|\text{FP}| + \frac{1}{2}|\text{FN}|}$$

$$\text{PQ} = \sum_c \text{PQ}_c$$